

COURSE GUIDE

YEAR 11 AND 12

Pathways for Education and Training, QCE and Senior Assessment



WITH PURPOSE AND SPIRIT WE STRIVE FOR CURIOUS MINDS, STRONG CHARACTER AND CONNECTED COMMUNITY



General Subjects – subjects designed to prepare students for university entry

Applied subjects – subjects designed to prepare students for the workforce

VET subject – Vocational Education and Training (VET) subjects to provide students with nationally-recognised qualifications

Learning Area	Year 10	Year 11
English	English	English
	Literature	Literature
	Essential English	Essential English
Mathematics	General Mathematics	General Mathematics
	Mathematical Methods	Mathematical Methods
	Essential Mathematics	Essential Mathematics
	Specialist Mathematics	Specialist Mathematics
Science	Chemistry	Chemistry
	Physics	Physics
	Life Sciences	Biology
		Earth and Environmental Science
	Core Science	Science in Practice
	Psychology	Psychology
Humanities	Civics and Citizenship	Legal Studies
	Core History	Cert IV Crime and Justice
		Social and Community Studies
	Specialist History	Modern History
		Ancient History
	Geography	Geography
Business	Economics and Business	Accounting
		Economics
		Business
		Certificate III in Business
		Diploma of Business
Languages	Italian	Italian



General Subjects – subjects designed to prepare students for university entry

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Learning Area	Year 10	Year 11
Technologies	Pre Design	Design
	Pre Engineering	Engineering
	Food & Nutrition	Food & Nutrition
	Design and Technologies	Industrial Technology Skills
	Certificate I in Manufacturing Pathways	Certificate I/II in Construction
	i alliways	Certificate II in Engineering Pathways
	Hospitality Studies	Certificate II in Hospitality
		Certificate III in Hospitality
Digital	Digital Solutions	Digital Solutions
Technologies	Information and Communication Technology	Information and Communication Technology
		Certificate III in Information Technology
HPE	Physical Education	Physical Education
	Health Sport and Recreation	Sport and Recreation
		Cert III/IV in Fitness (if Cert III completed)
The Arts	Drama	Drama
		Drama in Practice
	Media	Film, Television and New Media
		Media in Practice
	Music	Music
		Music Extension (Yr 12 only)
		Music in Practice
	Visual Art	Visual Art
		Visual Art in Practice

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Senior Year 11 & 12

Welcome

The progression from Year 10 to Year 11 marks a significant point in the education of a young person. It is time to consider how to draw on individual character strengths and skills to maximise opportunities for the future.

In Queensland, students are required to continue to learn at school until they finish Year 10, or turn 16, whichever comes first. After that, young people must stay in education or training for a further two years, or until they turn 17. We refer to Year 11 and 12 as *Post Compulsory* schooling, which comes with a renewed commitment to learning and engagement at school.

From year 11 students work towards The Queensland Certificate of Education (QCE). The QCE is a school-based qualification awarded to young people at the completion of the senior phase of learning, usually at the end of Year 12. To receive a QCE, students must achieve a set amount of learning, in the set standard, in a set pattern, while meeting literacy and numeracy requirements.

The QCE recognises broad learning options and offers flexibility in what, where and when learning occurs.

To assist with the design of a student's individual learning program to meet the requirements of a QCE, students and their parents are required to develop a Senior Education and Training (SET) Plan. The document maps out a student's plan of action for their education and training in the Senior Phase of Learning.

The decisions you are faced with now – the choice of a selection of subjects for Years 11 and 12 – will have considerable bearing on how you approach these critical years and how you will cope with them. Subject choice at this level is an important task which must be approached carefully and seriously.

This subject guide has been designed to assist you with choosing subjects for the Senior Phase of Learning. I urge you to read through all sections carefully, and to consider the options available so that you can make choices suited to your particular needs. I implore you to base your decisions on abilities and preferences reflected in your past eleven years of schooling – make your choices wisely. Seek the advice of your parents, teachers, the Guidance Officer, and the HOD (Senior School) to assist you in your decision making.

Work in the Senior School is more demanding than in Year 10 and requires a serious commitment, a conscientious attitude and much more self-discipline. You will need to think seriously about your commitment and willingness to work to the best of your ability, both in class and at home.

I wish you well in making your decisions.

Jan Maresca
Executive Principal
Stretton State College



Senior Education Profile

Students in Queensland are issued with a Senior Education Profile (SEP) upon completion of senior studies. This profile may include a:

- Senior Statement
- Queensland Certificate of Education (QCE)
- Queensland Certificate of Individual Achievement (QCIA).

For more information about the SEP see www.gcaa.gld.edu.au/senior/certificates-and-qualifications/sep.

Senior Statement

The Senior Statement is a transcript of a student's learning account. It shows all QCE-contributing studies and the results achieved that may contribute to the award of a QCE.

If a student has a Senior Statement, then they have satisfied the completion requirements for Year 12 in Queensland.

Queensland Certificate of Education (QCE)

Students at Stretton State College are working towards attaining their QCE at the end of year 12. To receive a QCE, students must meet the following requirements:

- Set amount of learning: 20 credits from contributing courses of study, including:
- QCAA General and Applied Subjects
- Vocational education and Training (VET) qualifications
 - Set pattern: At least 12 credits must come from completed Core courses of study. The remaining 8 credits may accrue from a combination of Core, Preparatory or Complementary courses of study
 - A set standard of achievement Satisfactory completion of each semester (Unit 1 & 2) of year 11 and exit on a grade of C or better in year 12 (Unit 3 & 4) for General and Applied Subjects. Vocational Education and Training contribute QCE credits from competency or qualification completion, pass or equivalent
 - Literacy and Numeracy Requirements: At least a C grade in an English and Mathematics Subject.

Queensland Certificate of Individual Achievement (QCIA)

The Queensland Certificate of Individual Achievement (QCIA) reports the learning achievements of eligible students who complete an individual learning program. At the end of the senior phase of learning, eligible students achieve a QCIA. These students have the option of continuing to work towards a QCE post-secondary schooling.

Senior Subjects

There are five types of senior subject syllabuses — General, Applied, VET, Senior External Examinations and Short Courses. Results in General and Applied subjects contribute to the award of a QCE and may contribute to an Australian Tertiary Admission Rank (ATAR) calculation, although no more than one result in an Applied subject can be used in the calculation of a student's ATAR. A VET subject at a Certificate III or higher can also contribute to the calculation of an ATAR, or can be used on its own as a direct entry pathway to many university courses.

Extension subjects are extensions of the related General subjects and are studied either concurrently with, or after, Units 3 and 4 of the General course.

Typically, it is expected that most students will complete these courses across Years 11 and 12. All subjects build on the P–10 Australian Curriculum.

General syllabuses

General subjects are suited to students who are interested in pathways beyond senior secondary schooling that lead primarily to tertiary studies and to pathways for vocational education and training and work. General subjects include Extension subjects.

Applied syllabuses

Applied subjects are suited to students who are primarily interested in pathways beyond senior secondary schooling that lead to vocational education and training or work.

Senior External Examination

Senior External Examinations are suited to:

- students in the final year of senior schooling (Year 12) who are unable to access particular subjects at their school
- students less than 17 years of age who are not enrolled in a Queensland secondary school, have not completed Year 12 and do not hold a Queensland Certificate of Education (QCE) or Senior Statement
- adult students at least 17 years of age who are not enrolled at a Queensland secondary school

Vocational Education and Training (VET)

- Studies in VET may be undertaken at school or through a registered training provider (RTO) which specialise in the specific vocational training area being delivered.
- The qualifications gained are nationally recognised.
- VET studies focus on work skills and allow students to enter the workforce and/or move on to further vocational or academic studies.
- Some of the courses will attract CAREER READY funding which will assist in the resources used to deliver these extensive
 qualifications.

School-Based Apprenticeship and/or Traineeship (SAT)

- Part-time School-based apprenticeships and traineeships provide students with the opportunity to commence their chosen apprenticeship or traineeship prior to leaving school.
- These are based on industry standards and can lead to nationally recognised qualifications.
- On completion of the apprenticeship or traineeship, students are eligible to receive a nationally recognised qualification.
 Any competencies that are completed prior to leaving at the end of Year 12 can contribute to the Queensland Certificate of Education.

Structured Work Placement/Work Experience

- The program provides students with the opportunity to experience the workplace in an area that they feel they may be interested in pursuing in the future.
- While at work, it is possible to gain credit towards competencies that they are studying at school.
- The Senior Schooling Office manages these programs and all enquiries should be directed to the office.
- Structured Work Placement is not paid work.

TAFE at Schools Program

- A range of vocational courses (Certificate qualifications) are offered to senior secondary students by TAFE.
- Each of the Institutes will advertise expressions of interest in in the year prior to the enrolment year.
- Students complete an Expression of Interest Form at SETPLAN to be eligible to commence in a TAFE at Schools program as part of their Year 11/12 program.
- Students will receive an enrolment pack from TAFE and enrolment will be confirmed when payment of fees is received by TAFE (before the course commences).

Brisbane School of Distance Education

- BSDE offers high quality accredited programs to students throughout Queensland.
- BSDE integrates traditional learning with the online interactive technology to deliver educational programs.
- Students can only study a BSDE subject if not offered at SSC e.g. French, Chinese, Philosophy & Reasoning. Classes are
 conducted before school (8am-9am) and students must be motivated and responsible for their learning. For more
 information discuss with the Senior Schooling HOD or visit:

https://brisbanesde.eq.edu.au/Curriculum/Seniorsecondary/Pages/SET-Plan-Presentations.aspx

Australian Tertiary Admission Rank (ATAR) eligibility

The calculation of an Australian Tertiary Admission Rank (ATAR) will be based on a student's:

- best five General subject results or
- best results in a combination of four General subject results plus an Applied subject result or a Certificate III or higher VET qualification.

The Queensland Tertiary Admissions Centre (QTAC) has responsibility for ATAR calculations.

Eligibility for an ATAR will require satisfactory completion of a QCAA English subject. (English, Essential English, Literature.) While students must meet this standard to be eligible to receive an ATAR, it is not mandatory for a student's English result to be included in the calculation of their ATAR.

General Syllabuses

Structure

The syllabus structure consists of a course overview and assessment.

General syllabuses course overview

General syllabuses are developmental four-unit courses of study.

Units 1 and 2 provide foundational learning, allowing students to experience all syllabus objectives and begin engaging with the course subject matter. It is intended that Units 1 and 2 are studied as a pair. Assessment in Units 1 and 2 provides students with feedback on their progress in a course of study and contributes to the award of a QCE. Students should complete Units 1 and 2 before starting Units 3 and 4.

Units 3 and 4 consolidate student learning. Assessment in Units 3 and 4 is summative and student results contribute to the award of a QCE and to ATAR calculations.

Extension syllabuses course overview

Extension subjects are extensions of the related General subjects and include external assessment. Extension subjects are studied either concurrently with, or after, Units 3 and 4 of the General course of study.

Extension syllabuses are courses of study that consist of two units (Units 3 and 4). Subject matter, learning experiences and assessment increase in complexity across the two units as students develop greater independence as learners.

The results from Units 3 and 4 contribute to the award of a QCE and to ATAR calculations.

Assessment

Units 1 and 2 Assessments

Schools decide the sequence, scope and scale of assessments for Units 1 and 2. These assessments should reflect the local context.

Units 1 and 2 assessment outcomes provide feedback to students on their progress in the course of study. At Stretton, students in Year 11 will experience assessment types similar to those in Year 12.

Schools report satisfactory completion of Units 1 and 2 to the QCAA. Bi-Annual reporting to students and parents is based on semester results on an A-E scale.

Units 3 and 4 Assessments

Students complete a total of *four* summative assessments — three internal and one external — that count towards the overall subject result in each General subject.

Schools develop *three* internal assessments for each senior subject to reflect the requirements described in Units 3 and 4 of each General syllabus.

The three summative internal assessments need to be endorsed by the QCAA before they are used in schools. Students' results in these assessments are externally confirmed by QCAA assessors. These confirmed results from internal assessment are combined with a single result from an external assessment, which is developed and marked by the QCAA. The external assessment result for a subject contributes to a determined percentage of a students' overall subject result. For most subjects this is 25%; for Mathematics and Science subjects it is 50%.

Instrument-specific marking guides

Each syllabus provides instrument-specific marking guides (ISMGs) for summative internal assessments.

The ISMGs describe the characteristics evident in student responses and align with the identified assessment objectives. Assessment objectives are drawn from the unit objectives and are contextualised for the requirements of the assessment instrument.

Schools cannot change or modify an ISMG for use with summative internal assessment.

External assessment

External assessment is summative and adds valuable evidence of achievement to a student's profile. External assessment is:

- common to all schools
- administered under the same conditions at the same time and on the same day
- developed and marked by the QCAA according to a commonly applied marking scheme.

•

The external assessment contributes a determined percentage (see specific subject guides — assessment) to the student's overall subject result and is not privileged over summative internal assessment.

Applied Syllabuses

Structure

The syllabus structure consists of a course overview and assessment.

Applied syllabuses course overview

Applied syllabuses are developmental four-unit courses of study.

Units 1 and 2 of the course are designed to allow students to begin their engagement with the course content, i.e. the knowledge, understanding and skills of the subject. Course content, learning experiences and assessment increase in complexity across the four units as students develop greater independence as learners.

Units 3 and 4 consolidate student learning. Results from assessment in Applied subjects contribute to the award of a QCE and results from Units 3 and 4 may contribute as a single input to ATAR calculation.

A course of study for Applied syllabuses includes core topics and elective areas for study.

Assessment

Applied syllabuses use *four* summative internal assessments from Units 3 and 4 to determine a student's exit result. Schools develop at least *two* but no more than *four* internal assessments for Units 1 and 2 and these assessments provide students with opportunities to become familiar with the summative internal assessment techniques to be used for Units 3 and 4.

Applied syllabuses do not use external assessment.

Instrument-specific standards matrixes

For each assessment instrument, schools develop an instrument-specific standards matrix by selecting the syllabus standards descriptors relevant to the task and the dimension/s being assessed. The matrix is shared with students and used as a tool for making judgments about the quality of students' responses to the instrument. Schools develop assessments to allow students to demonstrate the range of standards.

Essential English and Essential Mathematics — Common internal assessment

Students complete a total of *four* summative internal assessments in Units 3 and 4 that count toward their overall subject result. Schools develop *three* of the summative internal assessments for each senior subject and the other summative assessment is a common internal assessment (CIA) developed by the QCAA.

The CIA for Essential English and Essential Mathematics is based on the learning described in Unit 3 of the respective syllabus. The CIA is:

- developed by the QCAA
- · common to all schools
- delivered to schools by the QCAA
- administered flexibly in Unit 3
- · administered under supervised conditions
- · marked by the school according to a common marking scheme developed by the QCAA.

The CIA is not privileged over the other summative internal assessment.

Summative internal assessment — instrument-specific standards

The Essential English and Essential Mathematics syllabuses provide instrument-specific standards for the three summative internal assessments in Units 3 and 4.

The instrument-specific standards describe the characteristics evident in student responses and align with the identified assessment objectives. Assessment objectives are drawn from the unit objectives and are contextualised for the requirements of the assessment instrument.

Underpinning Factors

All senior syllabuses are underpinned by:

- · literacy the set of knowledge and skills about language and texts essential for understanding and conveying content
- numeracy the knowledge, skills, behaviours and dispositions that students need to use mathematics in a wide range of
 situations, to recognise and understand the role of mathematics in the world, and to develop the dispositions and capacities
 to use mathematical knowledge and skills purposefully. General syllabuses and Short Courses

In addition to literacy and numeracy, General syllabuses and Short Courses are underpinned by:

• 21st century skills — the attributes and skills students need to prepare them for higher education, work and engagement in a complex and rapidly changing world. These include critical thinking, creative thinking, communication, collaboration and teamwork, personal and social skills, and information & communication technologies (ICT) skills.

Applied Syllabuses

In addition to literacy and numeracy, Applied syllabuses are underpinned by:

- · applied learning the acquisition and application of knowledge, understanding and skills in real-world or lifelike contexts
- community connections the awareness and understanding of life beyond school through authentic, real-world interactions by connecting classroom experience with the world outside the classroom
- core skills for work the set of knowledge, understanding and non-technical skills that underpin successful participation in work.

Stretton State College: Year 11 and 12 Subject Selection Guidelines

This information is designed to assist Year 10 students to make an appropriate subject selection for the next two years. Students and parents are urged to carefully read this document and make decisions based on learning and reflection in the Year 10 ConnectEd Careers Unit.

Year 11 and 12 Subject Selection Rules at Stretton:

- ✓ Study 6 subjects in both Year 11 and Year 12
- ✓ Study either English, Literature OR Essential English
- ✓ Study either Essential Mathematics, General Mathematics OR Mathematical Methods
- ✓ Students intending to study Specialist Mathematics must also study Mathematical Methods
- ✓ The subjects that will be timetabled at Stretton for Year 11 will be based on minimum viable class sizes. If students choose a subject which ultimately cannot be offered, they will be contacted and assisted to make another selection.

Year 11/12 Subject Offerings

GENERAL SUBJEC	cts	APPLIED SUBJECTS	VOCATIONAL EDUCATION AND TRAINING SUBJECTS
 English Literature General Mathema Mathematical Me Specialist Mather Biology Chemistry Physics Psychology Earth and Enviror Science Ancient History Modern History Geography Legal Studies Accounting Business Economics Visual Art Drama Music Music Extension Film, Television and Media Physical Education Design Digital Solutions Engineering Food & Nutrition Italian 	thods natics	Essential English Essential Mathematics Science in Practice Social & Community Studies Industrial Technology Skills Information & Communication Technology Music in Practice Media in Practice Visual Art in Practice Drama in Practice Sport and Recreation	 Certificate III in Business Diploma of Business Certificate IV Crime & Justice Certificate II in Hospitality Certificate III in Hospitality Certificate I and II in Construction Certificate II in Engineering Pathways Certificate III and Certificate IV in Fitness Certificate III in Information Technology

Applied and VET Subjects Helpful Pathways

There are no prerequisites for entry into Vocational Education and Training and Applied Subjects. The list below outlines the helpful pathways in junior that prepare students with skills required for transition into the senior subjects.

Learning Area	Subject	Category	Recommended Prior Learning
English	Essential English	Applied	Completion of Year 10 English
Mathematics	Essential Mathematics	Applied	Completion of Year 10 Maths
Science	Science in Practice	Applied	
Technologies	Industrial Technology Skills	Applied	Completion of Certificate I in Manufacturing recommended
	Certificate I/II in Construction	Vocational Education and Training	Completion of Certificate I in Manufacturing or any Technologies Subject
	Certificate II in Engineering Pathways	Vocational Education and Training	Completion of Certificate I in Manufacturing or any Technologies Subject
	Certificate II in Hospitality	Vocational Education and Training	Successful completion of Year 10 Hospitality Studies
	Certificate III in Hospitality	Vocational Education and Training	Successful completion of Year 10 Hospitality Studies and <i>Part-time</i> job in hospitality due to 36 industry shift requirements
Digital Technologies	Information and Communication Technology	Applied	Completion of Year 10 studies
	Certificate III in Information Technology	Vocational Education and Training	Completion of Year 10
The Arts	Visual Art in Practice	Applied	Completion of a Year 10 Subject from The Arts
	Music in Practice	Applied	Completion of a Year 10 Subject from The Arts
	Drama in Practice	Applied	Completion of a Year 10 Subject from The Arts
	Media in Practice	Applied	Completion of a Year 10 Subject from The Arts
Health and Physical	Sport and Recreation	Applied	Completion of Health, Sport and Recreation and/or Foundation PE
Education	Certificate III Fitness	Vocational Education and Training	Completion of a Junior Health and Physical Education Subject
	Certificate IV Fitness	Vocational Education and Training	Completion of a Junior Health and Physical Education subject, B result in Year 10 Prep English recommended
Humanities and Social Sciences	Social and Community Studies	Applied	Completion of Year 10 studies
	Certificate IV Crime & Justice	Vocational Education and Training	Completion of Year 10 studies and C in Year 10 English
Business	Certificate III in Business		Completion of Year 10 studies

	Vocational Education and Training	
Diploma of Business	Vocational Education and Training	Completion of Year 10 studies and a C or higher in English and General Mathematics/Mathematical Methods

General Year 11/12 Subject Prerequisites

Stretton State College School requires that students meet mandatory prerequisites for entry into senior General subjects. Prerequisites are applied to ensure students select courses in which they have the most capability to be successful.

Note: Students must demonstrate at least a C standard in Prep General English to undertake most General subjects in Year 11, with some recommending a B standard.

If you have any concerns or have reason to request a waiver of the prerequisite, please make an appointment with the Head of Department for that Learning Area.

Learning Area	Subject	Category	Prerequisite – applied when confirming course selection for SET Plan Semester 1 and/or 2 of Year 10
English	English	General	C in Prep English
	Literature	General	B in Prep Literature or English
Mathematics	General Mathematics	General	C in Prep General Maths
	Mathematics Methods	General	C in Prep Maths Methods (B recommended)
	Specialist Mathematics	General	C in Prep Specialist Maths and B Prep Maths Methods
Sciences	Biology	General	C in Life Science (B recommended)
	Chemistry	General	C in Prep Chemistry (B recommended)
	Earth and Environ. Sciences	General	C in Life Science (B recommended)
	Physics	General	C in Prep Physics (B recommended)
	Psychology	General	C in Prep Psychology (B recommended)
Technologies	Design	General	B in Pre Design and C in English
	Digital Solutions	General	C in Digital Technologies, B in General Mathematics or a C in Methods, and a B in English
	Engineering	General	B in Pre Engineering and/or B in Prep General Maths, C in Prep Methods, C in Physics
	Food & Nutrition	General	C in Food and Nutrition or C in Hospitality, and C in English
The Arts	Drama	General	C in Drama (Yr 9/10) and C in English
	Film, Television and New Media	General	C in Junior Media (Y9/10)
	Music	General	C in Junior Music (Y9/10)
	Music Extension (Yr. 12 only)	General	B in Year 11 Music Interview with HOD The Arts
	Visual Art	General	C in Art (B recommended)
Health & Physical Ed.	Physical Education	General	C in Foundation PE (B recommended) and C English
Humanities	Accounting	General	C in English and C Prep General Maths
and Social Sciences	Ancient History	General	C in English and C in History or Civics
Sciences	Business	General	C in English and Business
	Economics	General	C in English and C in Business and Economics (B recommended)
	Geography	General	C in English and C in Geography, History or Civics
	Italian	General	C in English and C in Italian
	Legal Studies	General	C in English and C in Civics
	Modern History	General	C in English and C in History or Civics

Choosing Your Subjects

If is important to choose senior subjects carefully as your decisions may affect not only the types of careers you can follow later but also your success at school and feelings about school as well. Even though there are many factors to consider, choosing your course of study can be made easier if you go about the task calmly and logically, and follow a set of planned steps.

Find out as much as you can about:

- Careers
- Subjects
- Courses
- Pre-requisites and jobs for further courses

Ask the Guidance Officer, the HOD Senior School, Deputy Principal and other teachers for more information.

Subject choices should reflect your abilities and interests

- Read subject descriptions, pre-requisites and course outlines in this booklet.
- Watch the Subject Expo and Pathways videos.
- Talk to Heads of Departments and teachers of each subject.
- Look at books and materials used in the subject.
- Talk to students who are already studying the subject.

Advice to students

- Select your subjects in light of your interests, ability, willingness to commit to learning, career plans.
- Make up your own mind with the support of your family. Do not choose a subject because your friend has selected it.
- Do not select a subject just because a favoured teacher takes it. Class composition and teacher allocation vary from year to year.

Consider Vocational Education and Training

If you are interested in developing work-related skills and vocational areas of study for future employment you should consider the range of high level certificate courses available while you are at school.

Success in this area of study will give you advanced standing (credit) in a higher level of vocational education and training course that you are interested in, developing practical skills and gaining qualifications that can lead to employment after Year 12. It may also lead to direct entry to university straight after school. For more information, please see the Senior Schooling Deputy Principal.

Be Prepared to ask for Help

After following these suggestions, you and your parents may still be confused or uncertain about the combination of subjects you have chosen. It is wise at this stage to check again with some of the many people available to talk to in senior schooling. It is important that you and your parents meet to discuss your plans with an advisor at the SETP interview.

Useful Links

QUEENSLAND CURRICULUM AND ASSESSMENT AUTHORITY www.qcaa.qld.edu.au/

AUSTRALIA'S NATIONAL CAREER INFORMATION SERVICE, MY FUTURE www.myfuture.edu.au

EDUCATION QUEENSLAND CURRICULUM EXCHANGE for STUDENTS https://education.qld.gov.au/careers

QTAC-QUEENSLAND TERTIARY ADMISSIONS CENTRE www.qtac.edu.au

TAFE QUEENSLAND www.tafeqld.edu.au

TAFE BRISBANE www.tafebrisbane.edu.au

General Subject Offerings

English

General senior subject

Overview

The subject English focuses on the study of both literary texts and non-literary texts, developing students as independent, innovative and creative learners and thinkers who appreciate the aesthetic use of language, analyse perspectives and evidence, and challenge ideas and interpretations through the analysis and creation of varied texts

Students have opportunities to engage with language and texts through a range of teaching and learning experiences to foster:

- skills to communicate effectively in Standard Australian English for the purposes of responding to and creating literary and non-literary texts
- skills to make choices about generic structures, language, textual features and technologies for participating actively in literary analysis and the creation of texts in a range of modes, mediums and forms, for a variety of purposes and audiences
- enjoyment and appreciation of literary and non-literary texts, the aesthetic use of language, and style
- creative thinking and imagination, by exploring how literary and non-literary texts shape perceptions of the world and enable us to enter the worlds of others
- critical exploration of ways in which literary and non-literary texts may reflect or challenge social and cultural ways of thinking and influence audiences
- empathy for others and appreciation of different perspectives through studying a range of literary and nonliterary texts from diverse cultures and periods, including Australian texts by Aboriginal writers and/or Torres Strait Islander writers

Pathways

A course of study in English promotes open-mindedness, imagination, critical awareness and intellectual flexibility — skills that prepare students for local and global citizenship, and for lifelong learning across a wide range of contexts.

General

Objectives

By the conclusion of the course of study, students will:

- use patterns and conventions of genres to achieve particular purposes in cultural contexts and social situations
- establish and maintain roles of the writer/speaker/signer/designer and relationships with audiences
- create and analyse perspectives and representations of concepts, identities, times and places
- make use of and analyse the ways cultural assumptions, attitudes, values and beliefs underpin texts and invite audiences to take up positions
- use aesthetic features and stylistic devices to achieve purposes and analyse their effects in texts
- select and synthesise subject matter to support perspectives
- organise and sequence subject matter to achieve particular purposes
- use cohesive devices to emphasise ideas and connect parts of texts
- make language choices for particular purposes and contexts
- use grammar and language structures for particular purposes
- use mode-appropriate features to achieve particular purposes.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Perspectives and texts Texts in contexts Language and textual analysis Responding to and creating texts	Texts and culture Texts in contexts Language and textual analysis Responding to and creating texts	Textual connections Conversations about issues in texts Conversations about concepts in texts.	Close study of literary texts Creative responses to literary texts Critical responses to literary texts

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): • Spoken persuasive response	25%	Summative internal assessment 3 (IA3): • Examination — extended response	25%
Summative internal assessment 2 (IA2): • Written response for a public audience	25%	Summative external assessment (EA): • Examination — extended response	25%

Cost

Literature

General senior subject



The subject Literature focuses on the study of literary texts, developing students as independent, innovative and creative learners and thinkers who appreciate the aesthetic use of language, analyse perspectives and evidence, and challenge ideas and interpretations through the analysis and creation of varied literary texts. Students have opportunities to engage with language and texts through a range of teaching and learning experiences to foster:

- skills to communicate effectively in Standard Australian English for the purposes of responding to and creating literary texts
- skills to make choices about generic structures, language, textual features and technologies to participate actively in the dialogue and detail of literary analysis and the creation of imaginative and analytical texts in a range of modes, mediums and forms
- enjoyment and appreciation of literary texts and the aesthetic use of language, and style
- creative thinking and imagination by exploring how literary texts shape perceptions of the world and enable us to enter the worlds of others
- critical exploration of ways in which literary texts may reflect or challenge social and cultural ways of thinking and influence audiences
- empathy for others and appreciation of different perspectives through studying a range of literary texts from diverse cultures and periods, including Australian texts by Aboriginal writers and/or Torres Strait Islander writers.



A course of study in Literature promotes open-mindedness, imagination, critical awareness and intellectual flexibility — skills that prepare students for local and global citizenship, and for lifelong learning across a wide range of contexts.

Objectives

By the conclusion of the course of study, students will:

- use patterns and conventions of genres to achieve particular purposes in cultural contexts and social situations
- establish and maintain roles of the writer/speaker/signer/designer and relationships with audiences
- create and analyse perspectives and representations of concepts, identities, times and places
- make use of and analyse the ways cultural assumptions, attitudes, values and beliefs underpin texts and invite audiences to take up positions
- use aesthetic features and stylistic devices to achieve purposes and analyse their effects in texts
- select and synthesise subject matter to support perspectives
- organise and sequence subject matter to achieve particular purposes
- use cohesive devices to emphasise ideas and connect parts of texts
- make language choices for particular purposes and contexts
- use grammar and language structures for particular purposes
- use mode-appropriate features to achieve particular purposes

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Ways literary texts are received and responded to How textual choices affect readers Creating analytical and imaginative texts	Ways literary texts connect with each other- genre, concepts and contexts Ways literary texts connect with each other- style and	Relationship between language, culture and identity in literary texts Power of language to represent ideas, events and people	Dynamic nature of literary interpretation Close examination of style, structure and subject Creating analytical and
illiagillative texts	structureCreating analytical and imaginative texts	Creating analytical and imaginative texts	imaginative texts

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): Examination — extended response	25%	Summative internal assessment 3 (IA3): Extended response — imaginative response	25%
Summative internal assessment 2 (IA2): Extended response — imaginative response	25%	Summative external assessment (EA): Examination — extended response	25%

Cost

General Mathematics

General senior subject

Overview

Mathematics is a unique and powerful intellectual discipline that is used to investigate patterns, order, generality and uncertainty. It is a way of thinking in which problems are explored and solved through observation, reflection and logical reasoning. It uses a concise system of communication, with written, symbolic, spoken and visual components. Mathematics is creative, requires initiative and promotes curiosity in an increasingly complex and data-driven world. It is the foundation of all quantitative disciplines.

To prepare students with the knowledge, skills and confidence to participate effectively in the community and the economy requires the development of skills that reflect the demands of the 21st century. Students undertaking Mathematics will develop their critical and creative thinking, oral and written communication, information & communication technologies (ICT) capability, ability to collaborate, and sense of personal and social responsibility — ultimately becoming lifelong learners who demonstrate initiative when facing a challenge. The use of technology to make connections between mathematical theory, practice and application has a positive effect on the development of conceptual understanding and student disposition towards mathematics.

Mathematics teaching and learning practices range from practising essential mathematical routines to develop procedural fluency, through to investigating scenarios, modelling the real world, solving problems and explaining reasoning. When students achieve procedural fluency, they carry out procedures flexibly, accurately and efficiently. When factual knowledge and concepts come to mind readily, students are able to make more complex use of knowledge to successfully formulate, represent and solve mathematical problems. Problem-solving helps to develop an ability to transfer mathematical skills and ideas between different contexts. This assists students to make connections between related concepts and adapt what they already know to new and unfamiliar situations. With appropriate effort and experience, through discussion, collaboration and reflection of ideas, students should develop confidence and experience success in their use of mathematics.

The major domains of mathematics in General Mathematics are Number and algebra, Measurement and geometry, Statistics and Networks and matrices, building on the content of the P–10 Australian Curriculum. Learning reinforces prior knowledge and further develops key mathematical ideas, including rates and percentages, concepts from financial mathematics, linear and non-linear expressions, sequences, the use of matrices and networks to model and solve authentic problems, the use of trigonometry to find solutions to practical problems, and the exploration of real-world phenomena in statistics

General Mathematics is designed for students who want to extend their mathematical skills beyond Year 10 but whose future studies or employment pathways do not require calculus. It incorporates a practical approach that equips learners for their needs as future citizens. Students will learn to ask appropriate questions, map out pathways, reason about complex solutions, set up models and communicate in different forms. They will experience the relevance of mathematics to their daily lives, communities and cultural backgrounds. They will develop the ability to understand, analyse and take action regarding social issues in their world. When students gain skill and self-assurance, when they understand the content and when they evaluate their success by using and transferring their knowledge, they develop a mathematical mindset.

Pathways

A course of study in General Mathematics can establish a basis for further education and employment in the fields of business, commerce, education, finance, IT, social science and the arts.

Objectives

By the conclusion of the course of study, students will:

- recall mathematical knowledge
- use mathematical knowledge
- communicate mathematical knowledge
- · evaluate the reasonableness of solutions
- · justify procedures and decisions
- · solve mathematical problems.

•

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Money, measurement algebra and linear equations Consumer arithmetic Shape and measurement Similarity and scale Algebra Linear equations and their graphs	Applications of linear equations and trigonometry, matrices and univariate data analysis • Applications of linear equations and their graphs • Applications of trigonometry • Matrices • Univariate data analysis 1 • Univariate data analysis 2	Bivariate data and time series analysis, sequences and Earth geometry Bivariate data analysis 1 Bivariate data analysis 2 Time series analysis Growth and decay in sequences Earth geometry and time zones	Investing and networking Loans, investments and annuities 1 Loans, investments and annuities 2 Graphs and networks Networks and decision mathematics 1 Networks and decision mathematics 2

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4		
Summative internal assessment 1 (IA1): Problem-solving and modelling task	20%	Summative internal assessment 3 (IA3): Examination - short response	15%	
Summative internal assessment 2 (IA2): Examination – short response	15%			
Summative external assessment (EA): 50%: Examination – combination response				

Cost

Mathematics Methods

General senior subject

Overview

Mathematics is a unique and powerful intellectual discipline that is used to investigate patterns, order, generality and uncertainty. It is a way of thinking in which problems are explored and solved through observation, reflection and logical reasoning. It uses a concise system of communication, with written, symbolic, spoken and visual components. Mathematics is creative, requires initiative and promotes curiosity in an increasingly complex and datadriven world. It is the foundation of all quantitative disciplines.

To prepare students with the knowledge, skills and confidence to participate effectively in the community and the economy requires the development of skills that reflect the demands of the 21st century. Students undertaking Mathematics will develop their critical and creative thinking, oral and written communication, information & communication technologies (ICT) capability, ability to collaborate, and sense of personal and social responsibility — ultimately becoming lifelong learners who demonstrate initiative when facing a challenge. The use of technology to make connections between mathematical theory, practice and application has a positive effect on the development of conceptual understanding and student disposition towards mathematics.

Mathematics teaching and learning practices range from practising essential mathematical routines to develop procedural fluency, through to investigating scenarios, modelling the real world, solving problems and explaining reasoning. When students achieve procedural fluency, they carry out procedures flexibly, accurately and efficiently. When factual knowledge and concepts come to mind readily, students are able to make more complex use of knowledge to successfully formulate, represent and solve mathematical problems. Problem-solving helps to develop an ability to transfer mathematical skills and ideas between different contexts. This assists students to make connections between related concepts and adapt what they already know to new and unfamiliar situations. With appropriate effort and experience, through discussion, collaboration and reflection of ideas, students should develop confidence and experience success in their use of mathematics.



The major domains of mathematics in Mathematical Methods are Algebra, Functions, relations and their graphs, Calculus and Statistics. Topics are developed systematically, with increasing levels of sophistication, complexity and connection, and build on algebra, functions and their graphs, and probability from the P–10 Australian Curriculum. Calculus is essential for developing an understanding of the physical world. The domain Statistics is used to describe and analyse phenomena involving uncertainty and variation. Both are the basis for developing effective models of the world and solving complex and abstract mathematical problems. The ability to translate written, numerical, algebraic, symbolic and graphical information from one representation to another is a vital part of learning in Mathematical Methods.

Students who undertake Mathematical Methods will see the connections between mathematics and other areas of the curriculum and apply their mathematical skills to real-world problems, becoming critical thinkers, innovators and problem-solvers. Through solving problems and developing models, they will appreciate that mathematics and statistics are dynamic tools that are critically important in the 21st century.

Pathway

A course of study in Mathematical Methods can establish a basis for further education and employment in the fields of natural and physical sciences (especially physics and chemistry), mathematics and science education, medical and health sciences (including human biology, biomedical science, nanoscience and forensics), engineering (including chemical, civil, electrical and mechanical engineering, avionics, communications and mining), computer science (including electronics and software design), psychology and business.

Objectives

By the conclusion of the course of study, students will:

- recall mathematical knowledge
- use mathematical knowledge
- communicate mathematical knowledge
- evaluate the reasonableness of solutions
- · justify procedures and decisions
- solve mathematical problems.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Surds, algebra, functions and probability	Calculus and further functions	Further calculus and introduction to statistics	Further calculus, trigonometry and statistics
 Surds and quadratic functions Binomial expansion and cubic functions Functions and relations Trigonometric functions Probability 	 Exponential functions Logarithms and logarithmic functions Introduction to differential calculus Applications of differential calculus Further differentiation 	 Differentiation of exponential and logarithmic functions Differentiation of trigonometric functions and differentiation rules Further applications of differentiation Introduction to integration Discrete random variables 	 Further integration Trigonometry Continuous random variables and the normal distribution Sampling and proportions Interval estimates for proportions

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context...

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4		
Summative internal assessment 1 (IA1): Problem-solving and modelling task	20%	Summative internal assessment 3 (IA3): Examination – short resposne	15%	
Summative internal assessment 2 (IA2): Examination – short response	15%			
Summative external assessment (EA): 50%: Examination – combination response				

Cost

Specialist Mathematics

General senior subject

Overview

Mathematics is a unique and powerful intellectual discipline that is used to investigate patterns, order, generality and uncertainty. It is a way of thinking in which problems are explored and solved through observation, reflection and logical reasoning. It uses a concise system of communication, with written, symbolic, spoken and visual components. Mathematics is creative, requires initiative and promotes curiosity in an increasingly complex and data-driven world. It is the foundation of all quantitative disciplines.

To prepare students with the knowledge, skills and confidence to participate effectively in the community and the economy requires the development of skills that reflect the demands of the 21st century. Students undertaking Mathematics will develop their critical and creative thinking, oral and written communication, information & communication technologies (ICT) capability, ability to collaborate, and sense of personal and social responsibility — ultimately becoming lifelong learners who demonstrate initiative when facing a challenge. The use of technology to make connections between mathematical theory, practice and application has a positive effect on the development of conceptual understanding and student disposition towards mathematics.

Mathematics teaching and learning practices range from practising essential mathematical routines to develop procedural fluency, through to investigating scenarios, modelling the real world, solving problems and explaining reasoning. When students achieve procedural fluency, they carry out procedures flexibly, accurately and efficiently. When factual knowledge and concepts come to mind readily, students are able to make more complex use of knowledge to successfully formulate, represent and solve mathematical problems. Problem-solving helps to develop an ability to transfer mathematical skills and ideas between different contexts. This assists students to make connections between related concepts and adapt what they already know to new and unfamiliar situations. With appropriate effort and experience, through discussion, collaboration and reflection of ideas, students should develop confidence and experience success in their use of mathematics.



The major domains of mathematical knowledge in Specialist Mathematics are Vectors and matrices, Real and complex numbers, Trigonometry, Statistics and Calculus. Topics are developed systematically, with increasing levels of sophistication, complexity and connection, building on functions, calculus, statistics from Mathematical Methods, while vectors, complex numbers and matrices are introduced. Functions and calculus are essential for creating models of the physical world. Statistics are used to describe and analyse phenomena involving probability, uncertainty and variation. Matrices, complex numbers and vectors are essential tools for explaining abstract or complex relationships that occur in scientific and technological endeavours.

Students who undertake Specialist Mathematics will develop confidence in their mathematical knowledge and ability, and gain a positive view of themselves as mathematics learners. They will gain an appreciation of the true nature of mathematics, its beauty and its power.

Pathways

A course of study in Specialist Mathematics can establish a basis for further education and employment in the fields of science, all branches of mathematics and statistics, computer science, medicine, engineering, finance and economics.

Objectives

By the conclusion of the course of study, students will:

- · recall mathematical knowledge
- use mathematical knowledge
- · communicate mathematical knowledge
- evaluate the reasonableness of solutions
- · justify procedures and decisions
- solve mathematical problems.

Specialist Mathematics is to be undertaken in conjunction with, or on completion of, Mathematical Methods.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Combinatorics, proof, vectors and matrices Combinatorics Introduction to proof Vectors in the plane Algebra of vectors in two dimensions Matrices	Complex numbers, further proof, trigonometry, functions and transformations Complex numbers Complex arithmetic and algebra Circle and geometric proofs Trigonometry and functions Matrices and transformations	Further complex numbers, proof, vectors and matrices • Further complex numbers • Mathematical induction and trigonometric proofs • Vectors in two and three dimensions • Vector calculus • Further matrices	Further statistical and statistical inference Integration techniques Applications of integral calculus Rates of change and differential equations Modelling motion Statistical inference

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4		
Summative internal assessment 1 (IA1): Problem-solving and modelling task	20%	Summative internal assessment 3 (IA3): Examination – short response	15%	
Summative internal assessment 2 (IA2): Examination – short response	15%			
Summative external assessment (EA): 50%: Examination – combination response				

Cost

Biology

General senior subject



Overview

Biology provides opportunities for students to engage with living systems.

Students develop their understanding of cells and multicellular organisms. They engage with the concept of maintaining the internal environment. They study biodiversity and the interconnectedness of life. This knowledge is linked with the concepts of heredity and the continuity of life.

Students will learn valuable skills required for the scientific investigation of questions. In addition, they will become citizens who are better informed about the world around them and who have the critical skills to evaluate and make evidence-based decisions about current scientific issues.

Biology aims to develop students':

- · sense of wonder and curiosity about life
- · respect for all living things and the environment
- understanding of how biological systems interact and are interrelated, the flow of matter and energy through and between these systems, and the processes by which they persist and change
- understanding of major biological concepts, theories and models related to biological systems at all scales, from subcellular processes to ecosystem dynamics
- appreciation of how biological knowledge has developed over time and continues to develop; how scientists use biology in a wide range of applications; and how biological knowledge influences society in local, regional and global contexts

- ability to plan and carry out fieldwork, laboratory and other research investigations, including the collection and analysis of qualitative and quantitative data and the interpretation of evidence
- ability to use sound, evidence-based arguments creatively and analytically when evaluating claims and applying biological knowledge
- ability to communicate biological understanding, findings, arguments and conclusions using appropriate representations, modes and genres.

Pathways

A course of study in Biology can establish a basis for further education and employment in the fields of medicine, forensics, veterinary, food and marine sciences, agriculture, biotechnology, environmental rehabilitation, biosecurity, quarantine, conservation and sustainability.

Objectives

By the conclusion of the course of study, students will:

- 1. Describe ideas and findings
- 2. Apply understanding
- Analyse data.
- 4. Interpret evidence
- 5. Evaluate conclusions, claims, and processes
- 6. Investigate phenomena

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Cells and multicellular organisms	Maintaining the internal environment	Biodiversity and the interconnectedness of life	Heredity and continuity of life
 Cells as the basis of life Exchange of nutrients and wastes Cellular energy, gas exchange and plant physiology 	Homeostasis — thermoregulation and osmoregulation Infectious disease and epidemiology	 Describing biodiversity and populations Functioning ecosystems and succession 	Genetics and heredityContinuity of life on Earth

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4		
Summative internal assessment 1 (IA1): Data test	10%	Summative internal assessment 3 (IA3): Research investigation	20%	
Summative internal assessment 2 (IA2): Student experiment	20%			
Summative external assessment (EA): 50%: Examination – combination response				

Cost

Chemistry

General senior subject



Chemistry is the study of materials and their properties and structure. In Unit 1, students study atomic theory, chemical bonding, and the structure and properties of elements and compounds. In Unit 2, students explore intermolecular forces, gases, aqueous solutions, acidity and rates of reaction. In Unit 3, students study equilibrium processes and redox reactions. In Unit 4, students explore organic chemistry, synthesis and design to examine the characteristic chemical properties and chemical reactions displayed by different classes of organic compounds.

Chemistry aims to develop students':

- interest in and appreciation of chemistry and its usefulness in helping to explain phenomena and solve problems encountered in their ever-changing world
- understanding of the theories and models used to describe, explain and make predictions about chemical systems, structures and properties
- understanding of the factors that affect chemical systems and how chemical systems can be controlled to produce desired products
- appreciation of chemistry as an experimental science that has developed through independent and collaborative research, and that has significant impacts on society and implications for decision-making



- expertise in conducting a range of scientific investigations, including the collection and analysis of qualitative and quantitative data, and the interpretation of evidence
- understanding of the factors that affect chemical systems and how chemical systems can be controlled to produce desired products
- appreciation of chemistry as an experimental science that has developed through independent and collaborative research, and that has significant impacts on society and implications for decision-making

Pathways

A course of study in Chemistry can establish a basis for further education and employment in the fields of forensic science, environmental science, engineering, medicine, pharmacy and sports science.

Objectives

By the conclusion of the course of study, students will:

- describe ideas and findings
- · apply understanding
- analyse data
- interpret evidence
- evaluate conclusions, claims and processes
- investigate phenomena.

Structure

Unit 1 Unit 2 Unit	nit 3	Unit 4
structure, properties and reactions reactions • Intermolecular forces and • Ch	quilibrium, acids and redox eactions Chemical equilibrium systems Oxidation and reduction	 Structure, synthesis and design Properties and structure of organic materials Chemical synthesis and design

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4		
Summative internal assessment 1 (IA1): Data test	10%	Summative internal assessment 3 (IA3): Research investigation	20%	
Summative internal assessment 2 (IA2): Student experiment	20%			
Summative external assessment (EA): 50%: Examination – combination response				

Cost

Earth & Environmental Science

General senior subject



Earth & Environmental Science provides opportunities for students to engage with the dynamic interactions in and between four systems: geosphere, hydrosphere, atmosphere and biosphere. In Unit 1, students examine the evidence underpinning theories of the development of Earth systems, their interactions and their components. In Unit 2, students investigate how Earth processes involve interactions of Earth systems and are interrelated through transfers and transformations of energy. In Unit 3, students examine renewable and non-renewable resources, the implications of extracting, using and consuming these resources, and associated management approaches. In Unit 4, students consider how Earth processes and human activity can contribute to Earth hazards, and the ways in which these hazards can be predicted, managed and mitigated to reduce their impact on earth environments.

Earth & Environmental Science aims to develop students':

- interest in Earth and environmental science and their appreciation of how this multidisciplinary knowledge can be used to understand contemporary issues
- understanding of Earth as a dynamic planet consisting of four interacting systems: the geosphere, atmosphere, hydrosphere and biosphere
- appreciation of the complex interactions, involving multiple parallel processes, that continually change Earth systems over a range of timescales

- understanding that Earth and environmental science knowledge has developed over time; is used in a variety of contexts; and influences, and is influenced by, social, economic, cultural and ethical considerations
- ability to conduct a variety of field, research and laboratory investigations involving collection and analysis of qualitative and quantitative data, and interpretation of evidence
- ability to critically evaluate Earth and environmental science concepts, interpretations, claims and conclusions with reference to evidence
- ability to communicate understanding, findings, arguments and conclusions related to Earth and its environments, using appropriate representations, modes and genres.

Pathways

A course of study in Earth & Environmental Science can establish a basis for further education and employment in the fields of geoscience, soil science, agriculture, marine science, environmental rehabilitation, urban planning, ecology, natural resource management, wildlife, environmental chemistry, conservation and ecotourism.

Objectives

By the conclusion of the course of study, students will:

- describe ideas and findings
- · apply understanding
- · analyse data
- interpret evidence
- · evaluate conclusions, claims and processes
- investigate phenomena.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
 Introduction to Earth systems Earth systems and models Development of the geosphere Development of the atmosphere and hydrosphere Development of the biosphere 	Earth processes — energy transfers and transformations • Energy for Earth processes • Energy for atmospheric and hydrologic processes • Energy for biogeochemical processes	Living on Earth — extracting using and managing Earth resources Use of non-renewable Earth resources Use of renewable Earth resources	 The changing Earth — the cause and impact of Earth hazards The cause and impact of Earth hazards The cause and impact of global climate change

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4			
Summative internal assessment 1 (IA1): Data test	10%	Summative internal assessment 3 (IA3): Research investigation	20%		
Summative internal assessment 2 (IA2): Student experiment	20%				
Summative external assessment (EA): 50%: Examination – combined response					

Cost

Physics

General senior subject



Physics provides opportunities for students to engage with the classical and modern understandings of the universe. In Unit 1, students learn about the fundamental concepts of thermodynamics, electricity and nuclear processes. In Unit 2, students learn about the concepts and theories that predict and describe the linear motion of objects. Further, they will explore how scientists explain some phenomena using an understanding of waves. In Unit 3, students engage with the concept of gravitational and electromagnetic fields, and the relevant forces associated with them. Finally, in Unit 4, students study modern physics theories and models that, despite being counterintuitive, are fundamental to our understanding of many common observable phenomena.

Students will learn valuable skills required for the scientific investigation of questions. In addition, they will become citizens who are better informed about the world around them, and who have the critical skills to evaluate and make evidence-based decisions about current scientific issues.

Physics aims to develop students':

- appreciation of the wonder of physics and the significant contribution physics has made to contemporary society
- understanding that diverse natural phenomena may be explained, analysed and predicted using concepts, models and theories that provide a reliable basis for action
- understanding of the ways in which matter and energy interact in physical systems across a range of scales



- understanding of the ways in which models and theories are refined, and new models and theories are developed in physics; and how physics knowledge is used in a wide range of contexts and informs personal, local and global issues
- investigative skills, including the design and conduct of investigations to explore phenomena and solve problems, the collection and analysis of qualitative and quantitative data, and the interpretation of evidence
- ability to use accurate and precise measurement, valid and reliable evidence, and scepticism and intellectual rigour to evaluate claims
- ability to communicate physics understanding, findings, arguments and conclusions using appropriate representations, modes and genres.

Pathways

A course of study in Physics can establish a basis for further education and employment in the fields of science, engineering, surveying, aeronautics, computer science, sport science, medicine, and technology. **Objectives**

By the conclusion of the course of study, students will:

- · describe ideas and findings
- apply understanding
- analyse data
- interpret evidence
- evaluate conclusions, claims and processes
- investigate phenomena.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Thermal, nuclear and electrical	Linear motion and waves	Gravity and electromagnetism	Revolutions in modern physics
physics	Linear motion and force	Gravity and motion	Special relativity
Heating processes	• Waves	Electromagnetism	Quantum theory
Ionising radiation and nuclear reactions			The Standard Model
Electrical circuits			

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): Data test	10%	Summative internal assessment 3 (IA3): Research investigation	20%
Summative internal assessment 2 (IA2): Student experiment	20%		
Summative external assessment (EA): 50%: Examination			

Cost

Psychology

General senior subject



Psychology provides opportunities for students to engage with concepts that explain behaviours and underlying cognitions. In Unit 1, students examine individual development in the form of the role of the brain, cognitive development, human consciousness and sleep. In Unit 2, students investigate the concept of intelligence, the process of diagnosis and how to classify psychological disorder and determine an effective treatment, and lastly, the contribution of emotion and motivation on the individual behaviour. In Unit 3, students examine individual thinking and how it is determined by the brain, including perception, memory, and learning. In Unit 4, students consider the influence of others by examining theories of social psychology, interpersonal processes, attitudes and cross-cultural psychology.

Psychology aims to develop students':

- interest in psychology and their appreciation for how this knowledge can be used to understand contemporary issues
- appreciation of the complex interactions, involving multiple parallel processes that continually influence human behaviour
- understanding that psychological knowledge has developed over time and is used in a variety of contexts, and is informed by social, cultural and ethical considerations



- ability to conduct a variety of field research and laboratory investigations involving collection and analysis of qualitative and quantitative data and interpretation of evidence
- ability to critically evaluate psychological concepts, interpretations, claims and conclusions with reference to evidence
- ability to communicate psychological understandings, findings, arguments and conclusions using appropriate representations, modes and genres.

Pathways

A course of study in Psychology can establish a basis for further education and employment in the fields of psychology, sales, human resourcing, training, social work, health, law, business, marketing and education.

Objectives

By the conclusion of the course of study, students will:

- describe ideas and findings
- · apply understanding
- · analyse data
- · interpret evidence
- · evaluate conclusions, claims and processes
- · investigate phenomena.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
 Individual development The role of the brain Cognitive development Consciousness, attention and sleep 	Individual behaviour Intelligence Diagnosis Psychological disorders and treatments Emotion and motivation	Individual thinking Brain function Sensation and perception Memory Learning	The influence of others Social psychology Interpersonal processes Attitudes Cross-cultural psychology

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context. In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): Data test	10%	Summative internal assessment 3 (IA3): Research investigation	20%
Summative internal assessment 2 (IA2): Student experiment	20%		
		assessment (EA): 50%: abination response	

Cost

Design

General senior subject

Overview

The Design subject focuses on the application of design thinking to envisage creative products, services and environments. Designing is a complex and sophisticated form of problem-solving that uses divergent and convergent thinking approaches that can be practised and improved. Designers are separated from the constraints of production processes to allow them to appreciate and exploit innovative ideas.

In Unit 1, students will learn about and experience designing in the context of stakeholder-centred design. They will be introduced to the range and importance of stakeholders and how the design process is used to respond to their needs and wants. In Unit 2, students will learn about and experience designing in the context of commercial design, considering the role of the client and the influence of economic, social and cultural issues. They will use a collaborative design approach. In Unit 3, students will learn about and experience designing in the context of human-centred design. They will use designing with empathy as an approach as they respond to the needs and wants of a particular person. In Unit 4, students will learn about and experience designing in the context of sustainable design. They will explore design opportunities and design to improve economic, social and ecological sustainability.

The teaching and learning approach uses a design process grounded in the problem-based learning framework. This approach enables students to learn about and experience design through exploring needs, wants and opportunities; developing ideas and design concepts; using sketching and low-fidelity prototyping skills; and evaluating ideas. Students communicate design proposals to suit different audiences.

Students will learn how design has influenced the economic, social and cultural environment in which they live. They will understand the agency of humans in conceiving and imagining possible futures through design.

Students will develop valuable 21st century skills in critical thinking, creative thinking, communication, collaboration and teamwork, personal and social skills, and information & communication technologies (ICT) skills. Collaboration, teamwork and communication are crucial skills needed to work in design teams and liaise with stakeholders. The design thinking students learn is broadly applicable to a range of professions and supports the development of critical and creative thinking.

General

Students will develop an appreciation of designers and their role in society. They will learn the value of creativity and build resilience as they experience iterative design processes, where the best ideas may be the result of trial and error and a willingness to take risks and experiment with alternatives. Design equips students with highly transferrable, future-focused thinking skills relevant to a global context.

Pathways

A course of study in Design can establish a basis for further education and employment in the fields of architecture, digital media design, fashion design, graphic design, industrial design, interior design and landscape architecture.

Objectives

By the conclusion of the course of study, students will:

- · describe design problems and design criteria
- represent ideas, design concepts and design information using visual representation skills
- · analyse needs, wants and opportunities using data
- · devise ideas in response to design problems
- · evaluate ideas to make refinements
- propose design concepts in response to design problems
- make decisions about and use mode-appropriate features, language and conventions for particular purposes and contexts.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Stakeholder-centred Design Designing for others	Commercial design influences Responding to needs and wants	Human-centred designDesigning with empathy	Sustainable design influences Responding to opportunities

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context. In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): Examination – design challenge	20%	Summative internal assessment 3 (IA3): Project	25%
Summative internal assessment 2 (IA2): Project	30%	Summative external assessment (EA): Examination — extended response	25%

Cost

Engineering

General senior subject



Engineering includes the study of mechanics, materials science and control technologies through real-world engineering contexts where students engage in problem-based learning.

Students learn to explore complex, open-ended problems and develop engineered solutions. They recognise and describe engineering problems, determine solution success criteria, develop and communicate ideas and predict, generate, evaluate and refine prototype solutions.

Students justify their decision-making and acknowledge the societal, economic and environmental sustainability of their engineered solutions. The problem-based learning framework in Engineering encourages students to become self-directed learners and develop beneficial collaboration and management skills.

Engineering provides students with an opportunity to experience, first-hand and in a practical way, the exciting and dynamic work of real-world engineers. Students learn transferrable 21st century skills that support their life aspirations, including critical thinking, creative thinking, communication, collaboration and teamwork, personal and social skills, and information & communication technologies (ICT) skills. The study of Engineering inspires students to become adaptable and resilient. They appreciate the engineer's ability to confidently and purposefully generate solutions that improve the quality of people's lives in an increasingly complex and dynamic technological world.



Pathways

A course of study in Engineering can establish a basis for further education and employment in the field of engineering, including, but not limited to: civil, mechanical, mechatronic, electrical, aerospace, mining, process, chemical, marine, biomedical, telecommunications, environmental, micro-nano and systems. The study of engineering will also benefit students wishing to pursue post-school tertiary pathways that lead to careers in architecture, project management, aviation, surveying and spatial sciences.

Objectives

By the conclusion of the course of study, students will:

- recognise and describe engineering problems, concepts and principles
- · symbolise and explain ideas and solutions
- analyse problems and information
- determine solution success criteria for engineering problems
- synthesise information and ideas to predict possible solutions
- generate prototype solutions to provide data to assess the accuracy of predictions
- evaluate and refine ideas and solutions to make justified recommendations
- make decisions about and use mode-appropriate features, language and conventions for particular purposes and contexts.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
 Engineering fundamentals Engineering in society Engineering communication Introduction to engineering mechanics Introduction to engineering materials 	Emerging technologies Emerging needs in society Emerging processes, machinery and automation Emerging materials	Civil structures Civil structures in society Civil structures and forces Civil engineering materials	Machines and mechanisms Machines in society Machines, mechanisms and control Materials

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context. In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): Engineered solution	25%	Summative internal assessment 3 (IA3): Engineered solution	25%
Summative internal assessment 2 (IA2): Examination – combination response	25%	Summative external assessment (EA): Examination – combination response	25%

Cost

Food & Nutrition

General senior subject



Overview

Food & Nutrition is the study of food in the context of food science, nutrition and food technologies. Students explore the chemical and functional properties of nutrients to create food solutions that maintain the beneficial nutritive values. This knowledge is fundamental for continued development of a safe and sustainable food system that can produce high quality, nutritious solutions with an extended shelf life. The food system includes the sectors of production, processing, distribution, consumption, research and development. Waste management, sustainability and food protection are overarching principles that have an impact on all sectors of the food system. Students will actively engage in a food and nutrition problem-solving process to create food solutions that contribute positively to preferred personal, social, ethical, economic, environmental, legal, sustainable and technological futures.

Food & Nutrition is a developmental course of study. In Unit 1, students develop an understanding of the chemical and functional properties of vitamins, minerals and protein-based food, as well as sensory profiling, food safety, spoilage and preservation. In Unit 2, students explore consumer food drivers, sensory profiling, labelling and food safety, and the development of food formulations. In Unit 3, students develop knowledge about the chemical, functional and sensory properties of carbohydrate- and fat-based food, and food safety, food preservation techniques and spoilage. In Unit 4, students focus on the investigation of problems for nutrition consumer markets and develop solutions for these while improving safety, nutrition, transparency and accessibility, as well as considering the wider impacts and implications of solutions.

Using a problem-solving process in Food and Nutrition, students learn to apply their food science, nutrition and technologies knowledge to solve real-world food and nutrition problems.

They recognise and describe problems, determine solution success criteria, develop and communicate ideas and generate, evaluate and refine real-world-related solutions. Students justify their decision-making and acknowledge the societal, economic and environmental sustainability of their food and nutrition solutions.

Food & Nutrition is inclusive of students' needs, interests and aspirations. It challenges students to think about, respond to, and create solutions for contemporary problems in food and nutrition. Students will become enterprising individuals and make discerning decisions about the safe development and use of technologies in the local and global fields of food and nutrition.

Pathways

A course of study in Food & Nutrition can establish a basis for further education and employment in the fields of science, technology, engineering and health.

Objectives

By the conclusion of the course of study, students will:

- recognise and describe food and nutrition facts and principles
- explain food and nutrition ideas and problems
- · analyse problems, information and data
- · determine solution requirements and criteria
- synthesise information and data
- generate solutions to provide data to determine the feasibility of the solution
- evaluate and refine ideas and solutions to make justified recommendations for enhancement
- make decisions about and use mode-appropriate features, language and conventions for particular purposes and contexts.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Food science of vitamins, minerals and protein	Food drivers and emerging trends	Food science of carbohydrate and fat	Food solution development for nutrition consumer
Introduction to the food systemVitamins and mineralsProtein	 Consumer food drivers Sensory profiling Food safety and labelling Food formulation for consumers 	Carbohydrate Fat	 markets Formulation and reformulation for nutrition consumer markets Nutrition consumer markets

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): Examination – combination response	20%	Summative internal assessment 3 (IA3): Food & Nutrition solution	30%
Summative internal assessment 2 (IA2): Food & Nutrition solution	25%	Summative external assessment (EA): Examination- combination response	25%

Cost

Drama

General senior subject

Overview

Drama interrogates the human experience by investigating, communicating and embodying stories, experiences, emotions and ideas that reflect the human experience. It allows students to look to the past with curiosity, and explore inherited traditions of artistry to inform their own artistic practice and shape their world as global citizens. Drama is created and performed in diverse spaces, including formal and informal theatre spaces, to achieve a wide range of purposes. Drama engages students in imaginative meaning-making processes and involves them using a range of artistic skills as they make and respond to dramatic works. The range of purposes, contexts and audiences provides students with opportunities to experience, reflect on, understand, communicate, collaborate and appreciate different perspectives of themselves, others and the world in which they live.

Across the course of study, students will develop a range of interrelated skills of drama that will complement the knowledge and processes needed to create dramatic action and meaning. They will learn about the dramatic languages and how these contribute to the creation, interpretation and critique of dramatic action and meaning for a range of purposes. A study of a range of forms and styles in a variety of inherited traditions, current practice and emerging trends, including those from different cultures and contexts, forms a core aspect of the learning. Drama provides opportunities for students to learn how to engage with dramatic works as both artists and audience through the use of critical literacies.

In Drama, students engage in aesthetic learning experiences that develop the 21st century skills of critical thinking, creative thinking, communication, collaboration and teamwork, personal and social skills, and digital literacy.

They learn how to reflect on their artistic, intellectual, emotional and kinaesthetic understanding as creative and critical thinkers and curious artists. Additionally, students will develop personal confidence, skills of inquiry and social skills as they work collaboratively with others.

General

Drama engages students in the making of and responding to dramatic works to help them realise their creative potential as individuals. Learning in Drama promotes a deeper and more empathetic understanding and appreciation of others and communities. Innovation and creative thinking are at the forefront of this subject, which contributes to equipping students with highly transferable skills that encourage them to imagine future perspectives and possibilities.

Pathways

A course of study in Drama can establish a basis for further education and employment in the field of drama, and to broader areas in creative industries, cultural institutions, administration and management, law, communications, education, public relations, research, science and technology. The understanding and skills built in Drama connect strongly with careers in which it is important to understand different social and cultural perspectives in a range of contexts, and to communicate meaning in functional and imaginative ways.

Objectives

By the conclusion of the course of study, students will:

- demonstrate skills of drama
- apply literacy skills
- · interpret purpose, context and text
- · manipulate dramatic languages
- · analyse dramatic languages
- evaluate dramatic languages.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Share	Reflect	Challenge	Transform
How does drama promote shared understandings of the human experience?	 How is drama shaped to reflect lived experience? 	How can we use drama to challenge our understanding of humanity?	 How can you transform dramatic practice?

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context. In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4		
Summative internal assessment 1 (IA1): Performance	20%	Summative internal assessment 3 (IA3): Project – practice-led project	35%	
Summative internal assessment 2 (IA2): Project – dramatic concept	20%			
Summative external assessment (EA): 25%: Examination				

Cost

Film, Television & New Media

General senior subject

Overview

Film, Television & New Media uses an inquiry learning model, developing critical thinking skills and creative capabilities through the exploration of five key concepts that operate in the contexts of production and use. The key concepts of technologies, representations, audiences, institutions and languages are drawn from a range of contemporary media theories and practices. Students will creatively apply film, television and new media key concepts to individually and collaboratively make moving-image media products, and will investigate and respond to moving-image media content and production contexts.

Film, television and new media are our primary sources of information and entertainment. They are important channels for educational and cultural exchange, and are fundamental to our self-expression and representation as individuals and as communities. Engaging meaningfully in local and global participatory media cultures enables us to understand and express ourselves. Through making and responding to moving-image media products, students will develop a respect for diverse perspectives and a critical awareness of the expressive, functional and creative potential of moving-image media in a diverse range of global contexts.

By studying Film, Television & New Media, students will develop knowledge and skills in creative thinking, communication, collaboration, planning, critical analysis, and digital and ethical citizenship. They will develop the necessary critical and creative skills to reflect on and appreciate Australian and global cultures and make sense of what they see and experience. Film, Television & New Media will equip students for a future of unimagined possibilities with highly transferable and flexible thinking and communication skills.

Pathways

The processes and practices of Film, Television & New Media, such as project-based learning and creative problem-solving, develop transferable 21st century skills that are highly valued in many areas of employment. Organisations increasingly seek employees who demonstrate work-related creativity, innovative thinking and diversity. A course of study in Film, Television & New Media can establish a basis for further education and employment in the fields of film, television and media, and more broadly, in creative industries, cultural institutions, advertising, administration and management, communications, design, marketing, education, film and television, public relations, research, science and technology.

General

Objectives

By the conclusion of the course of study, students will:

- design moving-image media products
- · create moving-image media products
- resolve film, television and new media ideas, elements and processes
- · apply literacy skills
- · analyse moving-image media products
- evaluate film, television and new media products, practices and viewpoints.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Foundation	Stories	Participation	Artistry
 Technologies 	 Representations 	 Technologies 	 Technologies
 Institutions 	 Audiences 	 Audiences 	 Representations
 Languages 	 Languages 	 Institutions 	 Languages

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context..

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): Case study investigation	15%	Summative internal assessment 3 (IA3): Stylistic production	35%
Summative internal assessment 2 (IA2): Multi-platform project	25%		
Summative externa	al assessment (EA):	25%: Examination – extended response	

Cost

Music

General senior subject



Music is a unique art form that uses sound and silence as a means of personal expression. It allows for the expression of the intellect, imagination and emotion and the exploration of values. Music occupies a significant place in everyday life of all cultures and societies, serving social, cultural, celebratory, political and educational roles.

The study of music combines the development of cognitive, psychomotor and affective domains through making and responding to music. The development of musicianship through making (composition and performance) and responding (musicology) is at the centre of the study of music.

Through composition, students use music elements and concepts, applying their knowledge and understanding of compositional devices to create new music works. Students resolve music ideas to convey meaning and/or emotion to an audience.

Through performance, students sing and play music, demonstrating their practical music skills through refining solo and/or ensemble performances. Students realise music ideas through the demonstration and interpretation of music elements and concepts to convey meaning and/or emotion to an audience.

In musicology, students analyse the use of music elements and concepts in a variety of contexts, styles and genres. They evaluate music through the synthesis of analytical information to justify a viewpoint.



In an age of change, Music has the means to prepare students for a future of unimagined possibilities; in Music, students develop highly transferable skills and the capacity for flexible thinking and doing. Literacy in Music is an essential skill for both musician and audience, and learning in Music prepares students to engage in a multimodal world.

The study of Music provides students with opportunities for intellectual and personal growth, and to make a contribution to the culture of their community. Students develop the capacity for working independently and collaboratively, reflecting authentic practices of music performers, composers and audiences.

Pathways

A course of study in Music can establish a basis for further education and employment in the fields of arts administration, communication, education, creative industries, public relations and science and technology.

Objectives

By the conclusion of the course of study, students will:

- demonstrate technical skills
- use music elements and concepts
- analyse music
- apply compositional devices
- apply literacy skills
- interpret music elements and concepts
- evaluate music
- realise music ideas
- resolve music ideas.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Designs Through inquiry learning, the following is explored:	Identities Through inquiry learning, the following is explored:	Innovations Through inquiry learning, the following is explored:	Narratives Through inquiry learning, the following is explored:
How does the treatment and combination of different music elements enable musicians to design music that communicates meaning through performance and composition?	How do musicians use their understanding of music elements, concepts and practices to communicate cultural, political, social and personal identities when performing, composing and responding to music?	How do musicians incorporate innovative music practices to communicate meaning when performing and composing?	How do musicians manipulate music elements to communicate narrative when performing, composing and responding to music?

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4		
Summative internal assessment 1 (IA1): Performance	20%	Summative internal assessment 3 (IA3): project	35%	
Summative internal assessment 2 (IA2): Composition	20%			
Summative external assessment (EA): 25%: Examination – extended response				

Cost

Music Extension

General senior subject - Year 12 Only



Overview

The Music Extension syllabus should be read in conjunction with the Music syllabus. In Music Extension, students follow an individual program of study designed to continue the development of refined musicianship skills. Music Extension encourages students to investigate music concepts and ideas relevant to their specialisation.

In the Composition specialisation (making), students create and resolve new music works. They demonstrate use of music concepts and manipulate music concepts to express meaning and/or emotion to an audience through resolved compositions.

In the Musicology specialisation (responding), students investigate and analyse music works and ideas. They synthesise analytical information about music, and document sources and references about music to support research.

In the Performance specialisation (making), students realise music works, demonstrating technical skills and understanding. They make decisions about music, interpret music elements and concepts, and realise music ideas in their performances.

Music Extension prepares students for a future of unimagined possibilities, helping them to become self-motivated and emotionally aware. As a unique means of expression, music makes a profound contribution to personal, social and cultural identities. Students develop transversal skills, becoming adaptable and innovative problem-solvers and collaborative team members who make informed decisions. As enquirers, students develop their ability to analyse and critically evaluate. Literacy in Music Extension is an essential skill for composers, musicologists and performers, and learning in Music Extension prepares students to engage in a multimodal world.

Pathways

A course of study in Music Extension can establish a basis for further education and employment in the fields of arts administration, communication, education, creative industries, public relations and science and technology.

Objectives

Common objectives

By the conclusion of the course of study, all students will:

- analyse music
- apply literacy skills
- evaluate music.

Specialist objectives

By the conclusion of the course of study, in addition to the common objectives, students who specialise in **composition** will also:

- · apply compositional devices
- · manipulate music elements and concepts
- · resolve music ideas.

By the conclusion of the course of study, in addition to the common objectives, students who specialise in **musicology** will also:

- express meaning or ideas about music
- · investigate music and ideas about music
- · synthesise information.

By the conclusion of the course of study, in addition to the common objectives, students who specialise in **performance** will also:

- · apply technical skills
- · interpret music elements and concepts
- realise music ideas.

Structure

Unit 3	Unit 4
Explore	Emerge
 Key idea 1: Initiate best practice Key idea 2: Consolidate best practice 	Key idea 3: Independent best practice

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E). **Summative assessments**

Summative assessments — Composition specialisation

Unit 3		Unit 4		
Summative internal assessment 1 (IA1): Composition 1	20%	Summative internal assessment 3 (IA3): Composition project	35%	
Summative internal assessment 2 (IA2): Composition 2	20%			
Summative external assessment (EA): 25% • Examination — extended response				

Summative assessments — Musicology specialisation

Unit 3		Unit 4		
Summative internal assessment 1 (IA1): • Investigation 1	20%	Summative internal assessment 3 (IA3): • Musicology project	35%	
Summative internal assessment 2 (IA2): • Investigation 2	20%			
Summative external assessment (EA): 25% • Examination — extended response				

${\bf Summative\ assessments-Performance\ specialisation}$

Unit 3		Unit 4		
Summative internal assessment 1 (IA1): • Performance 1	20%	Summative internal assessment 3 (IA3): • Performance project	35%	
Summative internal assessment 2 (IA2): • Performance 2	20%			
Summative external assessment (EA): 25% • Examination — extended response				

Cost

Visual Art

General senior subject



Visual Art students have opportunities to construct knowledge and communicate personal interpretations by working as both artist and audience. In making artworks. students use their imagination and creativity to innovatively solve problems and experiment with visual language and expression. Students develop knowledge and skills when they create individualised responses and meaning by applying diverse art materials, techniques, technologies and processes. On their individual journey of exploration, students learn to communicate personal thoughts, feelings, ideas, experiences and observations. In responding to artworks, students investigate artistic expression and critically analyse artworks in diverse contexts. They consider meaning, purposes and theoretical approaches when ascribing aesthetic value and challenging ideas. Students interact with artists, artworks, institutions and communities to enrich their experiences and understandings of their own and others' art practices.

Visual Art uses an inquiry learning model, developing critical and creative thinking skills and individual responses through developing, researching, reflecting and resolving. Through making and responding, resolution and display of artworks, students understand and appreciate the role of visual art in past and present traditions and cultures, as well as the contributions of contemporary visual artists and their aesthetic, historical and cultural influences.

Pathways

This subject prepares young people for participation in the 21st century by fostering curiosity and imagination, and teaching students how to generate and apply new and creative solutions when problem-solving in a range of contexts.



This learnt ability to think in divergent ways and produce creative and expressive responses enables future artists, designers and craftspeople to innovate and collaborate with the fields of science, technology, engineering and mathematics to design and manufacture images and objects that enhance and contribute significantly to our daily lives.

Visual Art prepares students to engage in a multimodal, mediasaturated world that is reliant on visual communication. Through the critical thinking and literacy skills essential to both artist and audience, learning in Visual Art empowers young people to be discriminating, and to engage with and make sense of what they see and experience.

A course of study in Visual Art can establish a basis for further education and employment in the fields of arts practice, design, craft, and information technologies, and more broadly, in creative industries, cultural institutions, advertising, administration and management, communication, education, public relations, health, research, science and technology.

Objectives

By the conclusion of the course of study, students will:

- · implement ideas and representations
- apply literacy skills
- analyse and interpret visual language, expression and meaning in artworks and practices
- evaluate art practices, traditions, cultures and theories
- justify viewpoints
- experiment in response to stimulus
- create meaning through the knowledge and understanding of materials, techniques, technologies and art processes
- realise responses to communicate meaning

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Art as lens Concept: lenses to explore the material world Contexts: personal and contemporary Focus: people, place, objects	Art as code Concept: art as a coded visual language Contexts: formal and cultural Focus: codes, symbols, signs and art conventions	Art as knowledge Concept: constructing knowledge as artist and audience Contexts: contemporary, personal, cultural and/or formal Focus: student-directed	Art as alternate Concept: evolving alternate representations and meaning Contexts: contemporary, personal, cultural and/or formal Focus: student-directed

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4			
Summative internal assessment 1 (IA1): Investigation – inquire phase 1	15%	Summative internal assessment 3 (IA3): Project – inquiry phase 3	35%		
Summative internal assessment 2 (IA2): Investigation – inquire phase 2	25%				
Summative external assessment (EA): 25%: Examination – extended response					

Cost

Physical Education

General senior subject



The Physical Education syllabus is developmental and becomes increasingly complex across the four units. In Unit 1, students develop an understanding of the fundamental concepts and principles underpinning their learning of movement sequences and how they can enhance movement from a biomechanical perspective. In Unit 2, students broaden their perspective by determining the psychological factors, barriers and enablers that influence their performance and engagement in physical activity. In Unit 3, students enhance their understanding of factors that develop tactical awareness and influence ethical behaviour of their own and others' performance in physical activity. In Unit 4, students explore energy, fitness and training concepts and principles to optimise personal performance.

Students learn experientially through three stages of an inquiry approach to ascertain relationships between the scientific bases and the physical activity contexts. Students recognise and explain concepts and principles about and through movement, and demonstrate and apply body and movement concepts to movement sequences and movement strategies. Through their purposeful and authentic experiences in physical activities, students gather, analyse and synthesise data to devise strategies to optimise engagement and performance. They evaluate and justify strategies about and in movement by drawing on informed, reflective decision-making.

Physically educated learners develop the 21st century skills of critical thinking, creative thinking, communication, personal and social skills, collaboration and teamwork, and information and communication technologies skills through rich and diverse learning experiences about, through and in physical activity.



Physical Education fosters an appreciation of the values and knowledge within and across disciplines, and builds on students' capacities to be self-directed, work towards specific goals, develop positive behaviours and establish lifelong active engagement in a wide range of pathways beyond school.

Pathwavs

A course of study in Physical Education can establish a basis for further education and employment in the fields of exercise science, biomechanics, the allied health professions, psychology, teaching, sport journalism, sport marketing and management, sport promotion, sport development and coaching.

Objectives

By the conclusion of the course of study, students will:

- recognise and explain concepts and principles about movement
- demonstrate specialised movement sequences and movement strategies
- apply concepts to specialised movement sequences and movement strategies
- analyse and synthesise data to devise strategies about movement
- · evaluate strategies about and in movement
- · justify strategies about and in movement
- make decisions about and use language, conventions and model appropriate features for particular purposes and contexts

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Motor learning, functional anatomy, biomechanics and	Sport psychology, equity and physical activity	Tactical awareness, ethics and integrity and physical activity	Energy, fitness and training and physical activity
physical activity	Sport psychology in physical	Tactical awareness in physical	Energy, fitness and training
 Motor learning integrated with a selected physical activity 	activityEquity — barriers and enablers	activity Ethics and integrity in physical activity	integrated with physical activity
 Functional anatomy and biomechanics integrated with a selected physical activity 			

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): Project - folio	25%	Summative internal assessment 3 (IA3): Project - folio	30%
Summative internal assessment 2 (IA2): Investigation - report	20%	Summative external assessment (EA): Examination – combination response	25%

Cost

Health

General senior subject



Overview

Health provides students with a contextualised strengths-based inquiry of the various determinants that create and promote lifelong health, learning and active citizenship. Drawing from the health, behavioural, social and physical sciences, the health syllabus offers students an action, advocacy and evaluation-oriented curriculum.

Health uses an inquiry approach informed by the critical analysis of health information to investigate sustainable health change at personal, peer, family and community levels. Students define and understand broad health topics, which they reframe into specific contextualised health issues for further investigation. Students plan, implement, evaluate and reflect on action strategies that mediate, enable and advocate change through health promotion.

The health industry is currently experiencing strong growth and is recognised as the largest industry for new employment in Australia, with continued expansion predicted due to ageing population trends. A demand for individualised health care services increases the need for health educated people who can solve problems and contribute to improved health outcomes across the

lifespan at individual, family, local, national and global levels. The preventive health agenda is future-focused to

develop 21st century skills, empowering students to be critical and creative thinkers, with strong communication and collaboration skills equipped with a range of personal, social and ICT skills.

Pathways

A course of study in Health can establish a basis for further education and employment in the fields of health science, public health, health education, allied health, nursing and medical professions.

Objectives

By the conclusion of the course of study, students will:

- recognise and describe information about healthrelated topics and issues
- comprehend and use health inquire model
- analyse and interpret information to draw conclusion about health-related topics and issues
- critique information to distinguish determinants that influence health status
- investigate and synthesise information to develop action strategies
- evaluate and reflect on implemented action strategies to justify recommendations that mediate, advocate and enable health promotion.
- organise information for particular purposes
- make decisions about and use mode-appropriate features, language and conventions for particular purposes and contexts.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Resilience as a personal health resource	Peer and family as resources for healthy living Electives – Alcohol and other drugs Body Image	Community as a resource for healthy living Electives – Homelessness Transport Safety Anxiety	Respectful relationships in the post- schooling transition

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context. In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): Action Research	25%	Summative internal assessment 3 (IA3): Investigation	25%
Summative internal assessment 2 (IA2): Examination – extended response	25%	Summative external assessment (EA): Examination – extended response	25%

Cost

Ancient History

General senior subject

Overview

Ancient History is concerned with studying people, societies and civilisations of the Ancient World, from the development of the earliest human communities to the end of the Middle Ages. Students explore the interaction of societies and the impact of individuals and groups on ancient events and ways of life, enriching their appreciation of humanity and the relevance of the ancient past. Ancient History illustrates the development of some of the distinctive features of modern society which shape our identity, such as social organisation, systems of law, governance and religion. Ancient History highlights how the world has changed, as well as the significant legacies that continue into the present. This insight gives context for the interconnectedness of past and present across a diverse range of societies. Ancient History aims to have students think historically and form a historical consciousness. A study of the past is invaluable in providing students with opportunities to explore their fascination with, and curiosity about, stories of the past and the mysteries of human behaviour.

Throughout the course of study, students develop an understanding of historical issues and problems by interrogating the surviving evidence of ancient sites, societies, individuals, events and significant historical periods. Students investigate the problematic nature of evidence, pose increasingly complex questions about the past and develop an understanding of different and sometimes conflicting perspectives on the past. A historical inquiry process is integral to the study of Ancient History.



Students use the skills of historical inquiry to investigate the past. They devise historical questions and conduct research, analyse historical sources and evaluate and synthesise evidence from sources to formulate justified historical arguments. Historical skills form the learning and subject matter provides the context. Learning in context enables the integration of historical concepts and understandings into four units of study: Investigating the Ancient World, Personalities in their times, Reconstructing the Ancient World, and People, power and authority. A course of study in Ancient History empowers students with multi-disciplinary skills in analysing and evaluating textual and visual sources, constructing arguments, challenging assumptions, and thinking both creatively and critically. Ancient History students become knowledge creators, productive and discerning users of technology, and empathetic, open-minded global citizens.

Pathways

A course of study in Ancient History can establish a basis for further education and employment in the fields of archaeology, history, education, psychology, sociology, law, business, economics, politics, journalism, the media, health and social sciences, writing, academia and research.

Objectives

By the conclusion of the course of study, students will:

- · devise historical questions and conduct research
- · comprehend terms, concepts and issues
- analyse evidence from historical sources
- evaluate evidence from historical sources
- synthesise evidence from historical sources
- communicate to suit purpose.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Investigating the ancient world Digging up the past Features of Ancient societies	Personalities in their time Personality from the Ancient World 1 Personality from the Ancient World 2	Reconstructing the ancient world • Fifth Century Athens (BCE) • Early Imperial Rome	People, power and authority Ancient Rome — Civil War and the breakdown of the Republic Schools select one of the personality options that has been nominated by the QCAA for the external assessment. Schools will be notified of the options at least two years before the external assessment is implemented.

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): Examination — extended response	25%	Summative internal assessment 3 (IA3): Investigation	25%
Summative internal assessment 2 (IA2): Investigation	25%	Summative external assessment (EA): Examination — short responses	25%

Cost

Geography

General senior subject



Geography focuses on the significance of 'place' and 'space' in understanding our world. Students engage in a range of learning experiences that develop their geographical skills and thinking through the exploration of geographical challenges and their effects on people, places and the environment.

Students investigate places in Australia and across the globe to observe and measure spatial, environmental, economic, political, social and cultural factors. They interpret global concerns and challenges including responding to risk in hazard zones, planning sustainable places, managing land cover transformations and planning for population change. They develop an understanding of the complexities involved in sustainable planning and management practices.

Students observe, gather, organise, analyse and present data and information across a range of scales. They engage in real world applications of geographical skills and thinking, including the collection and representation of data.



Pathways

A course of study in Geography can establish a basis for further education and employment in the fields of urban and environmental design, planning and management; biological and environmental science; conservation and land management; emergency response and hazard management; oceanography, surveying, global security, economics, business, law, engineering, architecture, information technology, and science.

Objectives

By the conclusion of the course of study, students will:

- explain geographical processes
- · comprehend geographic patterns
- · analyse geographical data and information
- · apply geographical understanding
- synthesise information from the analysis to propose action
- · communicate geographical understanding

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Responding to risk and vulnerability in hazard zones Natural hazard zones Ecological hazard zones	Planning sustainable places Responding to challenges facing a place in Australia Managing the challenges facing a megacity	Responding to land cover transformations • Land cover transformations and climate change • Responding to local land cover transformations	Managing population change Population challenges in Australia Global population change

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): Examination – combination response	25%	Summative internal assessment 3 (IA3): Investigation – data report	25%
Summative internal assessment 2 (IA2): Investigation – field report	25%	Summative external assessment (EA): Examination – combination response	25%

Cost

Legal Studies

General senior subject



Legal Studies focuses on the interaction between society and the discipline of law and explores the role and development of law in response to current issues. Students study the legal system and how it regulates activities and aims to protect the rights of individuals, while balancing these with obligations and responsibilities.

Students study the foundations of law, the criminal justice process and the civil justice system. They critically examine issues of governance, explore contemporary issues of law reform and change, and consider Australian and international human rights issues.

Students develop skills of inquiry, critical thinking, problem-solving and reasoning to make informed and ethical decisions and recommendations. They identify and describe legal issues, explore information and data, analyse, evaluate to make decisions or propose recommendations, and create responses that convey legal meaning. They question, explore and discuss tensions between changing social values, justice and equitable outcomes.



Pathways

A course of study in Legal Studies can establish a basis for further education and employment in the fields of law, law enforcement, criminology, justice studies and politics. The knowledge, skills and attitudes students gain are transferable to all discipline areas and post schooling tertiary pathways. The research and analytical skills this course develops are universally valued in business, health, science and engineering industries.

Objectives

By the conclusion of the course of study, students will:

- · comprehend legal concepts, principles and processes
- select legal information from sources
- analyse legal issues
- · evaluate legal situations
- create response that communicate meaning

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Beyond reasonable doubt Legal foundations Criminal investigation process Criminal trial process Punishment and sentencing	Civil law foundations Contractual obligations Negligence and the duty of care	Law, governance and change Governance in Australia Law reform within a dynamic society	Human rights in legal contexts • Human rights • The effectiveness of international law • Human rights in Australian contexts

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): Examination – combination response	25%	Summative internal assessment 3 (IA3): Extended response – argumentative essay	25%
Summative internal assessment 2 (IA2): Investigation – inquiry report	25%	Summative external assessment (EA): Examination — combination response	25%

Cost

Modern History

General senior subject



Modern History provides opportunities for students to gain historical knowledge and understanding about some of the main forces that have contributed to the development of the Modern World and to think historically and form a historical consciousness in relation to these same forces.

Modern History enables students to empathise with others and make meaningful connections between the past, present and possible futures.

Students learn that the past is contestable and tentative. Through inquiry into ideas, movements, national experiences and international experiences they discover how the past consists of various perspectives and interpretations.

Students gain a range of transferable skills that will help them become empathetic and critically-literate citizens who are equipped to embrace a multicultural, pluralistic, inclusive, democratic, compassionate and sustainable future.



Pathways

A course of study in Modern History can establish a basis for further education and employment in the fields of history, education, psychology, sociology, law, business, economics, politics, journalism, the media, writing, academia and strategic analysis.

Objectives

By the conclusion of the course of study, students will:

- comprehend terms, issues and concepts
- · devise historical questions and conduct research
- analyse evidence from historical sources to form a historical argument
- evaluation evidence from historical sources to make judgements
- create responses that communicate meaning to suit purpose

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Ideas in the modern world • Australian Frontier	Movements in the modern world	National experiences in the modern world	International experiences in the modern world
Wars, 1788–1930s • American Revolution, 1763–1783	 Women's Movement Since 1893 (Second Wave Feminism) African American Civil Rights Movement (1954 – 1968) 	China, 1931–1976Israel, 1948–1993	 Australian engagement with Asia since 1945 Cold War, 1945– 1991

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): Examination – essay in response to historical sources	25%	Summative internal assessment 3 (IA3): Investigation – historical essay based on research	25%
Summative internal assessment 2 (IA2): Independent source investigation	25%	Summative external assessment (EA): Examination — short response to historical sources	25%

Cost

Italian

General senior subject



Italian provides students with the opportunity to reflect on their understanding of the Italian language and the communities that use it, while also assisting in the effective negotiation of experiences and meaning across cultures and languages. Students participate in a range of interactions in which they exchange meaning, develop intercultural understanding and become active participants in understanding and constructing written, spoken and visual texts.

Students communicate with people from Italianspeaking communities to understand the purpose and nature of language and to gain understanding of linguistic structures. They acquire language in social and cultural settings and communicate across a range of contexts for a variety of purposes.

Students experience and evaluate a range of different text types; reorganise their thinking to accommodate other linguistic and intercultural knowledge and textual conventions; and create texts for a range of contexts, purposes and audiences.



Pathways

A course of study in Italian can establish a basis for further education and employment in many professions and industries, particularly those where the knowledge of an additional language and the intercultural understanding it encompasses could be of value, such as business, hospitality, law, science, technology, sociology and education.

Objectives

By the conclusion of the course of study, students will:

- comprehend Italian to understand information, ideas, opinions and experiences
- identify tone, purpose, context and audience to infer meaning, values and attitudes
- analyse and evaluate information and ideas to draw conclusions and justify opinions, ideas and perspectives
- apply knowledge of Italian language elements, structures and textual conventions to convey meaning appropriate to context, purpose, audience and cultural conventions
- structure, sequence and synthesise information to justify opinions, ideas and perspectives
- use strategies to maintain communication and exchange meaning in Italian.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
La mia vita My world	Esplorando il mondo Exploring our world	La nostra societa Our society	II mio futuro My future
Family/carers and friendsLifestyle and leisureEducation	TravelTechnology and mediaThe contribution of Italian culture to the world	 Roles and relationships Socialising and connecting with my peers Groups in society 	 Finishing secondary school, plans and reflections Responsibilities and moving on

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): Examination – short response	15%	Summative internal assessment 3 (IA3): Extended response	30%
Summative internal assessment 2 (IA2): Examination – combination response	30%	Summative external assessment (EA): Examination — combination response	25%

Cost

Accounting

General senior subject

Overview

Accounting is a universal discipline, encompassing the successful management of financial resources of the public sector, businesses, and individuals. It is foundational to all organisations across all industries and assists in discharging accountability and financial control. Accounting is a way of systematically organising, critically analysing and communicating financial data and information for decision-making. The overarching context for this syllabus is the real-world expectation that accounting involves processing transactions to develop financial statements and reports to stakeholders. Digital technologies are integral to accounting, enabling real-time access to vital financial information.

When students study this subject, they develop an understanding of the essential role accounting plays in the successful performance of any organisation. Students learn fundamental accounting concepts in order to develop an understanding of accrual accounting, accounting for GST, managerial and accounting controls, internal and external financial statements, and analysis. Students are then ready for more complex utilisation of knowledge, allowing them to synthesise data and other financial information, evaluate practices of financial management, solve authentic accounting problems and make and communicate recommendations.

Accounting is for students with a special interest in business, commerce, entrepreneurship and the personal management of financial resources.

The numerical, literacy, technical, financial, critical thinking, decision-making and problem-solving skills learned in Accounting enrich the personal and working lives of students. Problem-solving and the use of authentic and diversified accounting contexts provide opportunity for students to develop an understanding of the ethical attitudes and values required to participate more effectively and responsibly in a changing business environment.

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Pathways

A course of study in Accounting can establish a basis for further education and employment in the fields of accounting, business, management, banking, finance, law, economics and commerce.

Objectives

By the conclusion of the course of study, students will:

- comprehend accounting concepts, principles and processes
- · apply accounting principles and processes
- analyse and interpret financial data and information
- evaluate accounting practices to make decisions and propose recommendations
- synthesise and solve accounting problems
- create responses that communicate meaning to suit purpose and audience

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Real-world accounting Introduction to accounting Accounting for today's businesses	 Financial reporting End-of-period reporting for today's businesses Performance analysis of a sole trader business 	Managing resources Cash management Managing resources for a sole trader business	Accounting — the big picture Fully classified financial statement reporting and analysis for a sole trader business Complete accounting process for a sole trader business Performance analysis of a public company

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

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	Unit 3		Unit 4	
	Summative internal assessment 1 (IA1):	25%	Odminative internal assessment 5 (IAS).	25%
	Project — cash management		Examination — combination response	
	Summative internal assessment 2 (IA2):	25%	Summative external assessment (EA):	25%
	Examination — combination response		Examination — combination response	

Cost

Business

General senior subject

Overview

Business is multifaceted. It is a contemporary discipline with representation in every aspect of society including individuals, community and government. Business, as a dynamic and evolving discipline, is responsive to environmental changes such as emerging technologies, globalisation, sustainability, resources, economy and society.

The study of business is relevant to all individuals in a rapidly changing, technology-focused and innovation-driven world. Through studying Business, students are challenged academically and exposed to authentic practices. The knowledge and skills developed in Business will allow students to contribute meaningfully to society, the workforce and the marketplace and prepare them as potential employees, employers, leaders, managers and entrepreneurs of the future.

Students investigate the business life cycle from the seed to post-maturity stage and develop skills in examining business data and information. Students learn business concepts, theories and strategies relevant to leadership, management and entrepreneurship. A range of business environments and situations is explored. Through this exploration, students investigate the influence of and implications for strategic development in the functional areas of finance, human resources, marketing and operations.

Learning in Business integrates an inquiry approach with authentic case studies. Students become critical observers of business practices by applying an inquiry process in undertaking investigations of business situations. They use a variety of technological, communication and analytical tools to comprehend, analyse and interpret business data and information. Students evaluate strategies using business criteria that

are flexible, adaptable and underpinned by communication, leadership, creativity and sophistication of thought.

General

This multifaceted course creates a learning environment that fosters ambition and success, while being mindful of social and ethical values and responsibilities.

Opportunity is provided to develop interpersonal and leadership skills through a range of individual and collaborative activities in teaching and learning.

Business develops students' confidence and capacity to participate as members or leaders of the global workforce through the integration of 21st century skills.

Business allows students to engage with the dynamic business world (in both national and global contexts), the changing workforce and emerging digital technologies. It addresses contemporary implications, giving students a competitive edge in the workplace as socially responsible and ethical members of the business community, and as informed citizens, employees, consumers and investors.

Pathways

A course of study in Business can establish a basis for further education and employment in the fields of business management, business development, entrepreneurship, business analytics, economics, business law, accounting and finance, international business, marketing, human resources management and business information systems.

Objectives

By the conclusion of the course of study, students will:

- describe business situations and environments
- explain business concepts and strategies
- analyse and interpret business situations
- · evaluate business strategies
- create responses that communicate meaning to suit audience, context and purpose.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Business creation	Business growth	Business diversification	Business evolution
Fundamentals of businessCreation of business ideas	Establishment of a businessEntering markets	Competitive markets Strategic development	Repositioning a businessTransformation of a business

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): Examination – combination response	25%	Summative internal assessment 3 (IA3): Extended response – feasibility report	25%
Summative internal assessment 2 (IA2): Investigation – business report	25%	Summative external assessment (EA): Examination — combination response	25%

Cost

Economics

General senior subject



Overview

The discipline of economics is integral to every aspect of our lives: our employment opportunities, business operations and living standards. The subject challenges us to use evidence and be innovative when solving problems in a world of complex global relationships and trends, where a knowledge of economic forces and flows leads to better decisions. In Economics, decision-making is core: how to allocate and distribute scarce resources to maximise well-being.

Economic literacy is essential for understanding current issues to make informed judgments and participate effectively in society. Students develop knowledge and cognitive skills to comprehend, apply analytical processes and use economic knowledge. They examine data and information to determine validity and consider economic policies from various perspectives. Economic models and analytical tools are used to investigate and evaluate outcomes to make decisions. In the process, students appreciate ideas, viewpoints and values underlying economic issues.

The field of economics is typically divided into two: microeconomics being the study of individuals, households and businesses; and macroeconomics, the study of economy-wide phenomena. Within this context, students study opportunity costs, economic models and the market forces of demand and supply. These concepts are applied to real-world issues of how and why markets may be modified, and the effects of government strategies and interventions. The final units of the course dissect and interpret the complex nature of international economic relationships and the dynamics of Australia's place in the global economy. This segues to Australian economic management, as students analyse trends and evaluate economic policies.

Curiosity is essential when studying Economics — how can we best use and allocate resources and production, and what are the consequences of tradeoffs?

Accordingly, learning is centred on an inquiry approach that facilitates reflection and metacognitive awareness. Intellectual rigour is sharpened by the appraisal of a variety of often-contradictory data and information, which tests the role of assumptions in economic models, ideas and perspectives.

In the 21st century, the study of economics develops the transferable skills of critical thinking and questioning of assumptions. As students develop intellectual flexibility, digital literacy and economic thinking skills, they increase the tertiary pathways and opportunities in the workplace open to them.

Economics is based on possibility and optimism. It appeals to students from Humanities and Business, and those interested in the broader relevance of Mathematics, Technology and Science because of their connections with economic forces. The subject positions students to think deeply about the challenges that confront individuals, business and government, and provides students with tools to think creatively beyond what is known and predictable.

Economics is an excellent complement for students who want to solve real-world science or environmental problems and participate in government policy debates. It provides a competitive advantage for career options where students are aiming for management roles and developing their entrepreneurial skills to create business opportunities as agents of innovation.

Pathways

A course of study in Economics can establish a basis for further education and employment in the fields of economics, econometrics, management, data analytics, business, accounting, finance, actuarial science, law and political science.

Objectives

By the conclusion of the course of study, students will:

- comprehend economic concepts, principles and models
- · analyse economic issues
- · evaluate economic outcomes
- create responses that communicate economic meaning to suit the intended purpose.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
 Markets and models The basic economic problem Economic flows Market forces 	Modified markets Markets and efficiency Case options of market measures and strategies	International economicsInternational tradeGlobal economic issues	Contemporary macroeconomics • Macroeconomic objectives and theory • Economic indicators and past budget stances • Economic management

Assessment

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1):	25%	Summative internal assessment 3 (IA3):	25%
Examination — combination response		Examination — extended response to stimulus	
Summative internal assessment 2 (IA2):	25%	Summative external assessment (EA):	25%
Investigation — research report		Examination — combination response	

Cost

Digital Solutions

General senior subject



Overview

In Digital Solutions, students learn about algorithms, computer languages and user interfaces through generating digital solutions to problems. They engage with data, information and applications to generate digital solutions that filter and present data in timely and efficient ways while understanding the need to encrypt and protect data. They understand computing's personal, social and economic impact, and the issues associated with the ethical integration of technology into our daily lives.

Students engage in problem-based learning that enables them to explore and develop ideas, generate digital solutions, and evaluate impacts, components and solutions. They understand that solutions enhance their world and benefit society. To generate digital solutions, students analyse problems and apply computational, design and systems thinking processes. Students understand that progress in the development of digital solutions is driven by people and their needs.

Learning in Digital Solutions provides students with opportunities to develop, generate and repurpose solutions that are relevant in a world where data and digital realms are transforming entertainment, education, business, manufacturing and many other industries. Australia's workforce and economy requires people who are able to collaborate, use creativity to be innovative and entrepreneurial, and transform traditional approaches in exciting new ways.

By using the problem-based learning framework, students develop confidence in dealing with complexity, as well as tolerance for ambiguity and persistence in working with difficult problems that may have many solutions. Students are able to communicate and work with others in order to achieve a common goal or solution. Students write computer programs to generate digital solutions that use data; require interactions with users and within systems; and affect people, the economy and environments.

Solutions are generated using combinations of readily available hardware and software development environments, code libraries or specific instructions provided through programming. Some examples of digital solutions include instructions for a robotic system, an instructional game, a productivity application, products featuring interactive data, animations and websites.

Digital Solutions prepares students for a range of careers in a variety of digital contexts. It develops thinking skills that are relevant for digital and non-digital real-world challenges. It prepares them to be successful in a wide range of careers and provides them with skills to engage in and improve the society in which we work and play. Digital Solutions develops the 21st century skills of critical and creative thinking, communication, collaboration and teamwork, personal and social skills, and information and communication technologies (ICT) skills that are critical to students' success in further education and life.

Pathways

A course of study in Digital Solutions can establish a basis for further education and employment in the fields of science, technologies, engineering and mathematics.

Objectives

By the conclusion of the course of study, students will:

- recognise and describe elements, components, principles and processes
- symbolise and explain information, ideas and interrelationships
- analyse problems and information
- · determine solution requirements and criteria
- synthesise information and ideas to determine possible digital solutions
- generate components of the digital solution
- evaluate impacts, components and solutions against criteria to make refinements and justified recommendations
- make decisions about and use mode-appropriate features, language and conventions for particular purposes and contexts

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Creating with code Understanding digital problems User experiences and interfaces Algorithms and programming techniques Programmed solutions	 Application and data solutions Data-driven problems and solution requirements Data and programming techniques Prototype data solutions 	Digital innovation Interactions between users, data and digital systems Real-world problems and solution requirements Innovative digital solutions	Digital impacts Digital methods for exchanging data Complex digital data exchange problems and solution requirements Prototype digital data exchanges

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): Technical Proposal	20%	Summative internal assessment 3 (IA3): Digital Solution	25%
Summative internal assessment 2 (IA2): Digital solution	30%	Summative external assessment (EA): Examination – combination response	25%

Cost

Applied Subject Offerings

Essential English

Applied senior subject

Overview

The subject Essential English develops and refines students' understanding of language, literature and literacy to enable them to interact confidently and effectively with others in everyday, community and social contexts. The subject encourages students to recognise language and texts as relevant in their lives now and in the future and enables them to understand, accept or challenge the values and attitudes in these texts.

Students have opportunities to engage with language and texts through a range of teaching and learning experiences to foster:

- skills to communicate confidently and effectively in Standard Australian English in a variety of contemporary contexts and social situations, including everyday, social, community, further education and work-related contexts
- skills to choose generic structures, language, language features and technologies to best convey meaning
- skills to read for meaning and purpose, and to use, critique and appreciate a range of contemporary literary and non-literary texts
- effective use of language to produce texts for a variety of purposes and audiences
- creative and imaginative thinking to explore their own world and the worlds of others
- active and critical interaction with a range of texts, and an awareness of how language positions both them and others

 empathy for others and appreciation of different perspectives through a study of a range of texts from diverse cultures, including Australian texts by Aboriginal writers and/or Torres Strait Islander writers

Applied

 enjoyment of contemporary literary and non-literary texts, including digital texts.

Pathways

A course of study in Essential English promotes openmindedness, imagination, critical awareness and intellectual flexibility — skills that prepare students for local and global citizenship, and for lifelong learning across a wide range of contexts.

Objectives

By the conclusion of the course of study, students will:

- use patterns and conventions of genres to suit particular purposes and audiences
- use appropriate roles and relationships with audiences
- construct and explain representations of identities, places, events and concepts
- make use of and explain the ways cultural assumptions, attitudes, values and beliefs underpin texts and influence meaning
- explain how language features and text structures shape meaning and invite particular responses
- · select and use subject matter to support perspectives
- sequence subject matter and use mode-appropriate cohesive devices to construct coherent texts
- make mode-appropriate language choices according to register informed by purpose, audience and context
- use language features to achieve particular purposes across modes.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Language that works Responding to texts Creating texts	Texts and human experiences Responding to texts Creating texts	Language that influences Creating and shaping perspectives on community, local and global issues in texts Responding to texts that seek to influence audiences	Representations and popular culture texts Responding to popular culture texts Creating representations of Australian identifies, places, events and concepts

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. Schools develop three summative internal assessments and the common internal assessment (CIA) is developed by the QCAA.

Summative assessments

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	Unit 3	Unit 4	
	Summative internal assessment 1 (IA1):	Summative internal assessment 3 (IA3):	
	Extended response – spoken/signed response	Extended response – multimodal response	
	Summative internal assessment 2 (IA2):	Summative internal assessment (IA4):	
	Common internal assessment (CIA)	Extended response – written response	

Cost

Essential Mathematics

Applied senior subject

Overview

Mathematics is a unique and powerful intellectual discipline that is used to investigate patterns, order, generality and uncertainty. It is a way of thinking in which problems are explored and solved through observation, reflection and logical reasoning. It uses a concise system of communication, with written, symbolic, spoken and visual components. Mathematics is creative, requires initiative and promotes curiosity in an increasingly complex and data-driven world. It is the foundation of all quantitative disciplines.

To prepare students with the knowledge, skills and confidence to participate effectively in the community and the economy requires the development of skills that reflect the demands of the 21st century. Students undertaking Mathematics will develop their critical and creative thinking, oral and written communication, information & communication technologies (ICT) capability, ability to collaborate, and sense of personal and social responsibility — ultimately becoming lifelong learners who demonstrate initiative when facing a challenge. The use of technology to make connections between mathematical theory, practice and application has a positive effect on the development of conceptual understanding and student disposition towards mathematics.

Mathematics teaching and learning practices range from practising essential mathematical routines to develop procedural fluency, through to investigating scenarios, modelling the real world, solving problems and explaining reasoning. When students achieve procedural fluency, they carry out procedures flexibly, accurately and efficiently. When factual knowledge and concepts come to mind readily, students are able to make more complex use of knowledge to successfully formulate, represent and solve mathematical problems. Problemsolving helps to develop an ability to transfer mathematical skills and ideas between different contexts. This assists students to make connections between related concepts and adapt what they already know to new and unfamiliar situations. With appropriate effort and experience, through discussion, collaboration and reflection of ideas, students should develop confidence and experience success in their use of mathematics.

The major domains of mathematics in Essential
Mathematics are Number, Data, Location and time,
Measurement and Finance. Teaching and learning builds
on the proficiency strands of the P–10 Australian
Curriculum. Students develop their conceptual
understanding when they undertake tasks that require
them to connect mathematical concepts, operations and
relations. They will learn to recognise definitions, rules

and facts from everyday mathematics and data, and to

calculate using appropriate mathematical processes.

Students will benefit from studies in Essential Mathematics because they will develop skills that go beyond the traditional ideas of numeracy. This is achieved through a greater emphasis on estimation, problem-solving and reasoning, which develops students into thinking citizens who interpret and use mathematics to make informed predictions and decisions about personal and financial priorities. Students will see mathematics as applicable to their employability and lifestyles, and develop leadership skills through self-direction and productive engagement in their learning. They will show curiosity and imagination, and appreciate the benefits of technology. Students will gain an appreciation that there is rarely one way of doing things and that real-world mathematics requires adaptability and flexibility.

Pathways

A course of study in Essential Mathematics can establish a basis for further education and employment in the fields of trade, industry, business and community services. Students learn within a practical context related to general employment and successful participation in society, drawing on the mathematics used by various professional and industry groups.

Objectives

By the conclusion of the course of study, students will:

- · recall mathematical knowledge
- use mathematical knowledge
- · communicate mathematical knowledge
- · evaluate the reasonableness of solutions
- justify procedures and decisions
- solve mathematical problems.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Number, data and graphs • Fundamental topic: Calculations • Number • Representing data • Managing money	Data and travel Fundamental topic: Calculations Data collection Graphs Time and motion	Measurement, scales and chance • Fundamental topic: Calculations • Measurement • Scales, plans and models • Probability and relative frequencies	 Graphs, data and loans Fundamental topic: Calculations Bivariate graphs Summarising and comparing data Loans and compound interest

Assessmen

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. Schools develop three summative internal assessments and the common internal assessment (CIA) is developed by the QCAA.

Summative assessments

Unit 3	Unit 4
Summative internal assessment 1 (IA1): Problem-solving and modelling task	Summative internal assessment 3 (IA3): Problem-solving and modelling task
Summative internal assessment 2 (IA2):	Summative internal assessment (IA4):
Common internal assessment (CIA)	Examination - short response

Cost

Science in Practice

Applied senior subject

Overview

Science in Practice provides opportunities for students to explore, experience and learn concepts and practical skills valued in multidisciplinary science, workplaces and other settings. Learning in Science in Practice involves creative and critical thinking; systematically accessing, capturing and analysing information, including primary and secondary data; and using digital technologies to undertake research, evaluate information and present data.

Science in Practice students apply scientific knowledge and skills in situations to produce practical outcomes. Students build their understanding of expectations for work in scientific settings and develop an understanding of career pathways, jobs and other opportunities available for participating in and contributing to scientific activities.

Projects and investigations are key features of Science in Practice. Projects require the application of a range of cognitive, technical and reasoning skills and practical-based theory to produce real-world outcomes. Investigations follow scientific inquiry methods to develop a deeper understanding of a particular topic or context and the link between theory and practice in real-world and/or lifelike scientific contexts.

By studying Science in Practice, students develop an awareness and understanding of life beyond school through authentic, real-world interactions to become responsible and informed citizens. They develop a strong personal, socially oriented, ethical outlook that assists with managing context, conflict and uncertainty. Students gain the ability to work effectively and respectfully with diverse teams to maximise understanding of concepts, while exercising flexibility, cultural awareness and a willingness to make necessary compromises to accomplish common goals.



They learn to communicate effectively and efficiently by manipulating appropriate language, terminology, symbols and diagrams associated with scientific communication.

The objectives of the course ensure that students apply what they understand to explain and execute procedures, plan and implement projects and investigations, analyse and interpret information, and evaluate procedures, conclusions and outcomes.

Workplace health and safety practices are embedded across all units and focus on building knowledge and skills in working safely, effectively and efficiently in practical scientific situations.

Pathways

A course of study in Science in Practice is inclusive and caters for a wide range of students with a variety of backgrounds, interests and career aspirations. It can establish a basis for further education and employment in many fields, e.g., food technology, forensics, health and medicine, recreation and tourism, research, transportation and the resources sector.

Objectives

By the conclusion of the course of study, students will:

- · Describe ideas and phenomena
- Execute procedures
- · Analyse information
- Interpret information
- · Evaluate conclusions and outcomes
- Plan investigations and projects

Structure

The Science in Practice course is designed around four QCAA-developed derived from a variety of options

Unit 1	Unit 2	Unit 3	Unit 4
Sustainability	Forensic Science	Disease	Transportation

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Science in Practice are:

Technique	Description	Response requirements
Applied investigation	Students investigate a research question by collecting, analysing and interpreting primary or secondary information.	One of the following: • Multimodal (at least two modes delivered at the same time): up to 7 minutes, 10 A4 pages, or equivalent digital media • Written: up to 1000 words
Practical project	Students use practical skills to complete a project in response to a scenario.	Completed project One of the following: • Product: 1 • Performance: up to 4 minutes Documented process Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media

Cost

Industrial Technology Skills

Applied senior subject



Overview

Technologies are an integral part of society as humans seek to create solutions to improve their own and others' quality of life. Technologies affect people and societies by transforming, restoring and sustaining the world in which we live. In an increasingly technological and complex world, it is important to develop the knowledge, understanding and skills associated with traditional and contemporary tools and materials used by Australian manufacturing industries to produce products. The manufacturing industry transforms raw materials into products wanted by society. This adds value for both enterprises and consumers. Australia has strong manufacturing industries that continue to provide employment opportunities.

Industrial Technology Skills includes the study of industry practices and production processes through students' application in and through trade learning contexts in a range of industrial sector industries. including building and construction, engineering and furnishing. Industry practices are used by industrial sector enterprises to manage the manufacture of products from raw materials. Production processes combine the production skills and procedures required to produce products. Students engage in applied learning to demonstrate knowledge and skills of the core learning in units that meet local needs, available resources and teacher expertise. Through both individual and collaborative learning experiences, students learn to meet customer expectations of product quality at a specific price and time.

Applied learning supports students' development of transferable 21st century, literacy and numeracy skills relevant to a variety of industries. Students learn to interpret drawings and technical information, select and demonstrate safe practical production processes using hand/power tools, machinery and equipment, communicate using oral, written and graphical modes, organise, calculate, plan, evaluate and adapt production processes and the products they produce. The majority of learning is done through manufacturing tasks that relate to business and industry. Students work with each other to solve problems and complete practical work.

Pathways

A course of study in Industrial Technology Skills can establish a basis for further education and employment in manufacturing industries. Employment opportunities may be found in the industry areas of aero skills, automotive, building and construction, engineering, furnishing, industrial graphics and plastics.

Objectives

By the conclusion of the course of study, students will:

- Demonstrate practices, skills and procedures.
- Interpret drawings and technical information.
- Select practices, skills and procedures.
- · Sequence processes.
- Evaluate skills and procedures, and products.
- · Adapt plans, skills and procedures.

Structure

Industrial Technology Skills is a four-unit course of study. This syllabus contains the four industrial sector syllabuses with QCAA-developed units as options for schools to select from to develop their course of study.

When selecting units to design a course of study in Industrial Technology Skills, the units must:

- be drawn from at least two industrial sector syllabuses and include no more than two units from each
- not be offered at the school in any other Applied industrial sector syllabus.

Assessment

Industrial Technology Skills are:

Technique	Description	Response requirements
Practical demonstration	Available in the selected industrial sector syllabus.	
Project		

Cost

Music in Practice

Applied senior subject

Overview

The arts are woven into the fabric of community. They have the capacity to engage and inspire students, enriching their lives, stimulating curiosity and imagination, and encouraging them to reach their creative and expressive potential. Arts subjects provide opportunities for students to learn problem-solving processes, design and create art, and use multiple literacies to communicate intention with diverse audiences.

Music is a unique aural art form that uses sound and silence as a means of personal expression. It is a powerful medium because it affects a wide range of human activities, including personal, social, cultural and entertainment pursuits. Making music, becoming part of music and arts communities, and interacting with practising musicians and artists nurtures students' creative thinking and problem-solving skills as they follow processes from conception to realisation and express music ideas of personal significance.

In Music in Practice, students are involved in making (composing and performing) and responding by exploring and engaging with music practices in class, school and the community. They gain practical, technical and listening skills and make choices to communicate through their music. Through music activities, students have opportunities to engage individually and in groups to express music ideas that serve purposes and contexts. This fosters creativity, helps students develop problem-solving skills, and heightens their imaginative, emotional, aesthetic, analytical and reflective experiences.

Students learn about workplace health and safety issues relevant to the music industry and effective work practices that foster a positive work ethic, the ability to work as part of a team, and project management skills. They are exposed to authentic music practices that reflect the real-world practices of composers, performers, and audiences. They learn to view the world from different perspectives, experiment with different ways of sharing ideas and feelings, gain confidence and self-esteem, and contribute to the social and cultural lives of their school and local community.

Pathways

The discipline and commitment required in music-making provides students with opportunities for personal growth and development of lifelong learning skills. Learning is connected to relevant industry practice and opportunities, promoting future employment and preparing students as agile, competent, innovative and safe workers, who can work collaboratively to solve problems and complete project-based work in various contexts.

A course of study in Music in Practice can establish a basis for further education and employment in areas such as performance, critical listening, music management and music promotions.

Objectives

By the conclusion of the course of study, students should:
Use music practices
Plan music works
Communicate ideas
Evaluate music works.

Structure

Music in Practice is a four-unit course of study. This syllabus contains four QCAA-developed units as options for schools to combine in any order to develop their course of study.

Unit option	Unit title
Unit option A	Music of today
Unit option B	The cutting edge
Unit option C	Building your brand
Unit option D	'Live' on stage!

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Music in Practice are:

Technique	Description	Response requirements
Composition	Students use music technology and production techniques to make a composition relevant to the unit focus.	Composition Composition: up to 3 minutes, or equivalent section of a larger work
Performance	Students perform music that is relevant to the unit focus.	Performance Performance (live or recorded): up to 4 minutes
Project	Students plan, make and evaluate a composition or performance relevant to the unit focus.	Composition Composition: up to 3 minutes, or equivalent section of a larger work OR
		Performance Performance (live or recorded): up to 4 minutes AND
		Planning and evaluation of composition or performance

	One of the following: Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media Written: up to 600 words Spoken: up to 4 minutes, or signed equivalent
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Cost

Media Arts in Practice

Applied senior subject

Overview

The arts are woven into the fabric of community. They have the capacity to engage and inspire students, enriching their lives, stimulating curiosity and imagination, and encouraging them to reach their creative and expressive potential. Arts subjects provide opportunities for students to learn problem-solving processes, design and create art, and use multiple literacies to communicate intention with diverse audiences.

Media arts refers to art-making and artworks composed and transmitted through film, television, radio, print, gaming and web-based media. Students explore the role of the media in reflecting and shaping society's values, attitudes and beliefs. They learn to be ethical and responsible users and creators of digital technologies and to be aware of the social, environmental and legal impacts of their actions and practices.

When responding, students use analytical processes to identify individual, community or global problems and develop plans and designs for media artworks. They use reasoning and decision-making to justify their choices, reflecting and evaluating on the success of their own and others' art-making. When making, students demonstrate knowledge and understanding of media arts practices to communicate artistic intention. They gain an appreciation of how media artworks connect ideas and purposes with audiences. Students develop competency with and independent selection of modes, media technologies and media techniques as they make design products and media artworks, synthesising ideas developed through the responding phase.



Pathways

Media Arts in Practice students develop the necessary knowledge, understanding and skills required for emerging careers in a dynamic and creative field that is constantly adapting to new technologies. Learning is connected to relevant arts industry practice and opportunities, promoting future employment and preparing students as agile, competent, innovative and safe arts workers, who can work collaboratively to solve problems and complete project-based work.

A course of study in Media Arts in Practice can establish a basis for further education and employment in a dynamic, creative and global media industry that is constantly adapting to new technologies, as well as more broadly in fields such as education, marketing, humanities, recreation, health and science.

Objectives

By the conclusion of the course of study, students should:

- use media arts practices
- plan media artworks
- communicate ideas
- evaluate media artworks.

Structure

Media Arts in Practice is a four-unit course of study. This syllabus contains four QCAA-developed units as options for schools to combine in any order to develop their course of study.

Unit option	Unit title
Unit option A	Personal viewpoints
Unit option B	Representations
Unit option C	Community
Unit option D	Persuasion

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Media Arts in Practice are:

Technique	Description	Response requirements
Project	Students make and evaluate a design product and plan a media artwork that reflects a purpose and context relevant to the unit.	Design product Design product must represent: Variable requirements, dependent on selected preproduction format and the length or requirements of the media artwork (see response requirements for 'Media artwork' below). Planning and evaluation of design product One of the following: Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media Written: up to 600 words Spoken: up to 4 minutes, or signed equivalent

Media artwork	Students implement the design product from the project to make a media artwork relevant to the unit.	Media artwork One of the following: • Audio: up to 3 minutes • Moving image: up to 3 minutes • Still image: up to 4 media artwork/s
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Cost

Visual Arts in Practice

Applied senior subject

Overview

The arts are woven into the fabric of community. They have the capacity to engage and inspire students, enriching their lives, stimulating curiosity and imagination, and encouraging them to reach their creative and expressive potential. Arts subjects provide opportunities for students to learn problem-solving processes, design and create art, and use multiple literacies to communicate intention with diverse audiences.

In Visual Arts in Practice, students respond to authentic, real-world stimulus (e.g. problems, events, stories, places, objects, the work of artists or artisans), seeing or making new links between art-making purposes and contexts. They explore visual language in combination with media, technologies and skills to make artworks. Throughout the course, students are exposed to two or more art-making modes, selecting from 2D, 3D, digital (static) and time-based and using these in isolation or combination, as well as innovating new ways of working.

When responding, students use analytical processes to identify problems and develop plans or designs for artworks. They use reasoning and decision-making to justify their choices, reflecting and evaluating on the success of their own and others' art-making. When making, students demonstrate knowledge and understanding of visual features to communicate artistic intention. They develop competency with and independent selection of media, technologies and skills as they make experimental and resolved artworks, synthesising ideas developed throughout the responding phase.

with an independent selection of media, technologies and skills as they make experimental and resolved artworks, synthesising ideas developed throughout the responding phase.

Learning is connected to relevant industry practice and opportunities, promoting future employment and preparing students as agile, competent, innovative and safe workers who can work collaboratively to solve problems and complete project-based work in various contexts.

Pathways

Learning in Visual Arts in Practice is connected to relevant industry practice and opportunities, promoting future employment and preparing students as agile, competent, innovative and safe workers who can work collaboratively to solve problems and complete project-based work in various contexts.

A course of study in Visual Arts in Practice can establish a basis for further education and employment in a range of fields, including creative industries, education, advertising and marketing, communications, humanities, health, recreation, science and technology.

Objectives

By the conclusion of the course of study, students should: use visual arts practices plan artworks communicate ideas evaluate artworks.

Structure

Visual Arts in Practice is a four-unit course of study. This syllabus contains four QCAA-developed units as options for schools to combine in any order to develop their course of study.

Unit option	Unit title
Unit option A	Looking inwards (self)
Unit option B	Looking outwards (others)
Unit option C	Clients
Unit option D	Transform & extend

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Visual Arts in Practice are:

Technique	Description	Response requirements
Project	Students make experimental or prototype artworks, or design proposals or stylistic experiments. They evaluate artworks, art style and/or practices that explore the focus of the unit. Students plan resolved artworks.	Experimental folio Up to 8 experimental artworks: 2D, 3D, digital (static) and/or time-based OR
		Prototype artwork 2D, 3D, digital (static) and/or time-based media: up to 4 artwork/s OR
		Design proposal Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media, including up to 4 prototype artwork/s — 2D, 3D, digital (static) and/or time-based
		OR
		Folio of stylistic experiments

		Up to 8 experimental artworks: 2D, 3D, digital (static) and/or time-based
		AND
		Planning and evaluations
	One of the following:	
		 Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media
		Written: up to 600 words
		Spoken: up to 4 minutes, or signed equivalent
Resolved artwork	Students make a resolved artwork that communicates purpose and context relating to	Resolved artwork 2D, 3D, digital (static) and/or time-based media: up to 4 artwork/s
	artwork that communicates	Spoken: up to 4 minutes, or signed equivalent Resolved artwork

Cost

Drama in Practice

Applied senior subject



The arts are woven into the fabric of community. They have the capacity to engage and inspire students, enriching their lives, stimulating curiosity and imagination, and encouraging them to reach their creative and expressive potential. Arts subjects provide opportunities for students to learn problemsolving processes, design and create art, and use multiple literacies to communicate intention with diverse audiences. Drama exists wherever people present their experiences, ideas and feelings through re enacted stories. From ancient origins in ritual and ceremony to contemporary live and mediated presentation in formal and informal theatre spaces, drama gives expression to our sense of self, our desires, our relationships and our aspirations. Whether the purpose is to entertain, celebrate or educate, engaging in drama enables students to experience, reflect on, communicate and appreciate different perspectives of themselves, others and the world they live in.

Drama in Practice gives students opportunities to make and respond to drama by planning, creating, adapting, producing, performing, interpreting and evaluating a range of drama works or events in a variety of settings. A key focus of this syllabus is engaging with school and/or local community contexts and, where possible, interacting with practising artists.

As students gain practical experience in a number of onstage and offstage roles, they recognise the role drama plays and value the contribution it makes to the social and cultural lives of local, national and international communities. Students participate in learning experiences in which they apply knowledge and develop creative and technical skills in communicating ideas and intention to an audience. They also learn essential workplace health and safety procedures relevant to the drama and theatre industry, as well as effective work practices and industry skills needed by a drama practitioner. Individually and in groups, where possible, they shape and express dramatic ideas of personal and social significance that serve particular purposes and contexts.

Pathways

Drama in Practice students identify and follow creative and technical processes from conception to realisation, which foster cooperation and creativity, and help students to develop problem-solving skills and gain confidence and resilience. Learning is connected to relevant industry practice and opportunities, promoting future employment, and preparing students as agile, competent, innovative, and safe workers who can work collaboratively to solve problems and complete project-based work in various contexts.

A course of study in Drama in Practice can establish a basis for further education and employment areas across a range of fields such as creative industries, education, venue and event management, marketing, communications, humanities, health, sciences and technology.

Objectives

By the conclusion of the course of study, students should: use drama practices plan drama works communicate ideas evaluate drama works.

Structure

Drama in Practice is a four-unit course of study. This syllabus contains four QCAA-developed units as options for schools to combine in any order to develop their course of study.

Unit option	Unit title
Unit option A	Collaboration
Unit option B	Community
Unit option C	Contemporary
Unit option D	Commentary

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Drama in Practice are:

Technique	Description	Response requirements
Devising project	Students plan, devise and evaluate a scene for a focus of the unit.	Devised scene Up to 4 minutes (rehearsed)
		Planning and evaluation of devised scene One of the following: Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media Written: up to 600 words Spoken: up to 4 minutes, or signed equivalent
Directorial project	Students plan, make and evaluate a director's brief for an excerpt of a published script for the focus of the unit.	Director's brief Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media Planning and evaluation of the director's brief

		One of the following: Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media Written: up to 600 words Spoken: up to 4 minutes, or signed equivalent
Performance	Students perform the excerpt of the published script, a devised scene, or collage drama for the focus of the unit.	Performance Performance (live or recorded): up to 4 minutes

Cost

Sport & Recreation

Applied senior subject

Overview

Sport and recreation activities are a part of the fabric of Australian life and are an intrinsic part of Australian culture. These activities can encompass social and competitive sport, aquatic and community recreation, fitness and outdoor recreation. For many people, sport and recreation activities form a substantial component of their leisure time. Participation in sport and recreation can make positive contributions to a person's wellbeing.

Sport and recreation activities also represent growth industries in Australia, providing many employment opportunities, many of which will be directly or indirectly associated with hosting Commonwealth, Olympic and Paralympic Games. The skills developed in Sport & Recreation may be oriented toward work, personal fitness or general health and wellbeing. Students will be involved in learning experiences that allow them to develop their interpersonal abilities and encourage them to appreciate and value active involvement in sport and recreational activities, contributing to ongoing personal and community development throughout their lives.

Sport is defined as activities requiring physical exertion, personal challenge and skills as the primary focus, along with elements of competition. Within these activities, rules and patterns of behaviour governing the activity exist formally through organisations. Recreation activities are defined as active pastimes engaged in for the purpose of relaxation, health and wellbeing and/or enjoyment and are recognised as having socially worthwhile qualities. Active recreation requires physical exertion and human activity. Physical activities that meet these classifications can include active play and minor games, challenge and adventure activities, games and sports, lifelong physical activities, and rhythmic and expressive movement activities.

Structure

Sport & Recreation is a four-unit course of study.



Active participation in sport and recreation activities is central to the learning in Sport & Recreation. Sport & Recreation enables students to engage in sport and recreation activities to experience and learn about the role of sport and recreation in their lives, the lives of others and the community.

Engagement in these activities provides a unique and powerful opportunity for students to experience the challenge and fun of physical activity while developing vocational, life and physical skills.

Each unit requires that students engage in sport and/or recreation activities. They investigate, plan, perform and evaluate procedures and strategies and communicate appropriately to particular audiences for particular purposes.

Pathways

A course of study in Sport & Recreation can establish a basis for further education and employment in the fields of fitness, outdoor recreation and education, sports administration, community health and recreation and sport performance.

Objectives

By the conclusion of the course of study, students should:

- Investigate activities and strategies to enhance outcomes
- plan activities and strategies to enhance outcomes
- perform activities and strategies to enhance outcomes
- evaluate activities and strategies to enhance outcomes.

Unit option	Unit title
Unit option D	Coaching and officiating
Unit option E	Community recreation
Unit option G	Event management
Unit option H	Fitness for sport and recreation

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Sport & Recreation are:

Technique	Description	Response requirements
Performance	Students investigate, plan, perform and evaluate activities and strategies to enhance outcomes in the unit context.	 Performance Performance: up to 4 minutes Investigation, plan and evaluation One of the following: Multimodal (at least two modes delivered at the same time): up to 3 minutes, 6 A4 pages, or equivalent digital media Spoken: up to 3 minutes, or signed equivalent

		Written: up to 500 words
Project	Students investigate, plan, perform and evaluate activities and strategies to enhance outcomes in the unit context.	 Investigation and session plan One of the following: Multimodal (at least two modes delivered at the same time): up to 3 minutes, 6 A4 pages, or equivalent digital media Spoken: up to 3 minutes, or signed equivalent Written: up to 500 words
		Performance Performance: up to 4 minutes
		• Evaluation
		One of the following:
		 Multimodal (at least two modes delivered at the same time): up to 3 minutes, 6 A4 pages, or equivalent digital media
		Spoken: up to 3 minutes, or signed equivalent
		Written: up to 500 words

Cost

Social & Community Studies

Applied senior subject

Overview

Social & Community Studies fosters personal and social knowledge and skills that lead to self-management and concern for others in the broader community. It empowers students to think critically, creatively and constructively about their future role in society.

Knowledge and skills to enhance personal development and social relationships provide the foundation of the subject. Personal development incorporates concepts and skills related to self-awareness and self-management, including understanding personal characteristics, behaviours and values; recognising perspectives; analysing personal traits and abilities; and using strategies to develop and maintain wellbeing.

The focus on social relationships includes concepts and skills to assist students engage in constructive interpersonal relationships, as well as participate effectively as members of society, locally, nationally or internationally.

Students engage with this foundational knowledge and skills through a variety of topics that focus on lifestyle choices, personal finance, health, employment, technology, the arts, and Australia's place in the world, among others. In collaborative learning environments, students use an inquiry approach to investigate the dynamics of society and the benefits of working thoughtfully with others in the community, providing them with the knowledge and skills to establish positive relationships and networks, and to be active and informed citizens.

Social & Community Studies encourages students to explore and refine personal values and lifestyle choices. In partnership with families, the school community and the community beyond school, including virtual communities, schools may offer a range of contexts and experiences that provide students with opportunities to practise, develop and value social, community and workplace participation skills.

Pathways

A course of study in Social & Community Studies can establish a basis for further education and employment, as it helps students develop the skills and attributes necessary in all workplaces.

Applied

Objectives

By the conclusion of the course of study, students will:

- · explain personal and social concepts and skills
- examine personal and social information
- apply personal and social knowledge
- communicate responses
- evaluate projects.

Structure

Social & Community Studies is a four-unit course of study. This syllabus contains six QCAA-developed units as options for schools to select from to develop their course of study.

Unit 1	Unit 2	Unit 3	Unit 4
 Healthy choices for mind	 Legal and digital	Lifestyle and financial choices	 Relationships and work
and body	citizenship		environments

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Social & Community Studies are:

Technique	Description	Response requirements
Project	Students develop recommendations or provide advice to address a selected issue related to the unit context.	Item of communication One of the following: • Multimodal (at least two modes delivered at the same time): up to 5 minutes, 6 A4 pages, or equivalent digital media • Spoken: up to 4 minutes, or signed equivalent • Written: up to 600 words Evaluation One of the following: • Multimodal (at least two modes delivered at the same time): up to 4 minutes, 4 A4 pages, or equivalent digital media • Spoken: up to 3 minutes, or signed equivalent • Written: up to 400 words
Extended response	Students respond to stimulus related to issue that is relevant to the unit context.	One of the following: Multimodal (at least two modes delivered at the same time): up to 7 minutes, 10 A4 pages, or equivalent digital media Spoken: up to 7 minutes, or signed equivalent Written: up to 1000 words
Investigation	Students investigate an issue relevant to the unit context by collecting and examining information to consider solutions and form a response.	One of the following: • Multimodal (at least two modes delivered at the same time): up to 7 minutes, 10 A4 pages, or equivalent digital media • Spoken: up to 7 minutes, or signed equivalent • Written: up to 1000 words

Cost

Information & Communication Technology

Applied senior subject



Technologies are an integral part of society as humans seek to create solutions to improve their own and others' quality of life. Technologies affect people and societies by transforming, restoring and sustaining the world in which we live. In an increasingly technological and complex world, is it important to develop the knowledge, understanding and skills associated with information technology to support a growing need for digital literacy and specialist information and communication technology skills in the workforce. Across business, industry, government, education and leisure sectors, rapidly changing industry practices and processes create corresponding vocational opportunities in Australia and around the world.

Information & Communication Technology includes the study of industry practices and ICT processes through students' application in and through a variety of industry-related learning contexts. Industry practices are used by enterprises to manage ICT product development processes to ensure high-quality outcomes, with alignment to relevant local and universal standards and requirements. Students engage in applied learning to demonstrate knowledge, understanding and skills in units that meet local needs, available resources and teacher expertise. Through both individual and collaborative learning experiences, students learn to meet client expectations and product specifications.

Applied learning supports students' development of transferable 21st century, literacy and numeracy skills relevant to information and communication technology sectors and future employment opportunities. Students learn to interpret client briefs and technical information, and select and demonstrate skills using hardware and software to develop ICT products. The majority of learning is done through prototyping tasks that relate to business and industry, and that promote adaptable, competent, self-motivated and safe individuals who can work with colleagues to solve problems and complete practical work.

Pathways

A course of study in Information & Communication Technology can establish a basis for further education and employment in many fields, especially the fields of ICT operations, help desk, sales support, digital media support, office administration, records and data management, and call centres.

Objectives

By the conclusion of the course of study, students will:

- Demonstrate practices, skills and processes.
- Interpret client briefs and technical information
- Select practices and processes
- Sequence processes
- Evaluate process and products.
- Adapt processes and products.

Structure

Information and Communication Technology is a four-unit course of study.

Unit option A: Robotics

Unit option B: App development

Unit option C: Audio and video production

Unit option F: Web development

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Information & Communication Technology are:

Technique	Description	Response requirements
Product proposal	Students produce a prototype for a product proposal in response to a client brief and technical information.	Multimodal (at least two modes delivered at the same time): up to 3 minutes, 6 A4 pages, or equivalent digital media
Project	Students produce a product prototype in response to a client brief and technical information.	Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media that includes a demonstration of the product prototype

Cost

The costs associated with this course are included in the Student Resource Scheme. Participating in the BYOD program is essential. A Windows or Mac laptop is recommended.

VET Offerings

Certificate II in Engineering Pathways



MEM20422 Vocational Education & Training (VET) Qualification

REGISTERED TRAINING ORGANISATION: Blue Dog Training (RTO Code: 31193)

Description

The qualification MEM20422 provides students with an introduction to an engineering or related working environment. Students gain skills and knowledge in a range of engineering and manufacturing tasks which will enhance their entry-level employment prospects for apprenticeships, traineeships or general employment in an engineering-related workplace. Typically commencing in Year 11 and delivered in the school workshops, during normal school hours as a part of the student's regular school timetable, the course is completed over a period of two (2) years. A student can only participate in a Blue Dog Training Career Ready program with the permission of their school.

Application

The learning program should develop trade-like skills but not attempt to develop trade-level skills. As an example, the outcome level of welding skills from this qualification is not about learning trade-level welding theory and practice; it is about being introduced to welding, how it can be used to join metal and having the opportunity to weld metal together. Similarly with machining, the outcome should be something produced on a lathe etc., not the theory and practice of machining. The focus should be on using engineering tools and equipment to produce or modify objects. This needs be done in a safe manner for each learner and those around them.

Delivery

The Blue Dog Training Career Ready program is delivered at the student's school as part of their timetabled classes by Blue Dog Trainings qualified trainers and assessors. Secondary school students are enrolled as a student with Blue Dog Training and their qualification or statement of attainment is issued by Blue Dog Training. Training and assessment are via Blue Dog Training's blended mode of delivery which comprises both on-line training and face to face classroom-based training at the school workshop. Blue Dog Training trainers and assessors attend the school on a structured basis throughout the school year. Blue Dog Training are responsible for all training and assessment.

Pathways from the qualification

This qualification delivers broad-based underpinning skills and knowledge in a range of engineering and manufacturing tasks which will enhance the graduates' entry-level employment prospects for apprenticeships, traineeships or general employment in an engineering-related workplace.

Achievement of competence in all of the other units will provide advanced progress towards reaching competence in units contained in other metal and engineering qualifications.

Packaging Rules

The minimum requirements for achievement of the Certificate II in Engineering Pathways are completion of a minimum of twelve (12) units of competency as described below 4 Core, 8 Elective.

Unit Code	Unit Title	Core / Elective
MEM13015	Work safely and effectively in manufacturing and engineering	MEM13015
MEMPE005	Develop a career plan for the engineering and manufacturing industries	MEMPE005
МЕМРЕ006	Undertake a basic engineering project	МЕМРЕ006
MSAENV272	Participate in environmentally sustainable work practices	MSAENV272
MEM11011*	Undertake manual handling	MEM11011*
MEM16006*	Organise and communicate information	MEM16006*
MEM16008*	Interact with computing technology	MEM16008*
MEM18001*	Use hand tools	MEM18001*
MEM18002*	Use power tools/hand held operations	MEM18002*
MEMPE001	Use engineering workshop machines	MEMPE001
МЕМРЕ002	Use electric welding machines	MEMPE002
MEMPE007	Pull apart and re-assemble engineering mechanisms	MEMPE007

NOTE: Elective units are subject to change prior to the commencement of the program. This is to ensure alignment to current industry practices.

Notes:

^{*}Prerequisite units of competency - An asterisk (*) against a unit of competency code in the list above indicates there is a prerequisite requirement that must be met. Prerequisite unit(s) of competency must be assessed before assessment of any unit of competency with an asterisk.

Employability Skills Summary

Employability Skill	Industry/enterprise requirements for this qualification include:	
Communication	Read and interpret routine information on written job instructions and standard	
	operating procedures including simple drawings	
	Follow verbal instructions	
	Orally report routine information	
	 Use basic numeracy skills for undertaking measurements 	
Teamwork	Work alone or as part of a team	
	 Identify work roles, communicate and cooperate with others 	
Problem-solving	 Check material/product for conformance to specification 	
	 Identify waste and correct procedures for disposal 	
	 Identify routine problems/faults in machine/process/equipment operations and 	
	act/report as required	
Initiative and enterprise	 Be capable of applying skills and knowledge to specified situations and contexts 	
	 Identify actual and foreseeable workplace hazards/problems during course of work 	
	 Minimise wasteful use of resources including materials and services in own work 	
Planning and organising	Select, prepare and lay out or assemble materials and equipment correctly	
	Conduct pre-start checks on machinery/equipment	
	 Plan steps required to complete routine task 	
	Identify sequence of activities/operations	
Self-management	Adhere to all safety requirements	
	 Perform work in accordance with job instructions and work procedures 	
Learning	Clarify tasks and required outcomes with appropriate personnel	
Technology	Use dedicated tools, equipment and machines	

	This qualification is run in partnership with Blue Dog Training. Students are enrolled as a student with Blue Dog Training
<u>IMPORTANT</u>	and this RTO issues their qualification or Statement of Attainment. A school student who completes this training may
	qualify for CAREER READY funding under the Department of Education and Training VET in School (Career Ready)
	program.

Funding and Eligibility

The Department of Employment, Small Business and Training (DESBT) provides funding for secondary school students to complete one (1) approved Career Ready qualification while at school, referred to as 'employment stream' qualifications.

This means that if a student is eligible, the course is provided to them fee-free. To be eligible to enrol in a Blue Dog Training Career Ready program, students must:

- be currently enrolled in secondary school
- permanently reside in Queensland
- be an Australian citizen, Australian permanent resident (includes humanitarian entrant), temporary resident with the necessary visa and work permits on the pathway to permanent residency, or a New Zealand citizen
- not already completing or have already completed a funded Career Ready course with another registered training organisation.

In situations where a student is not eligible for Career Ready funding, under the DESBT funding arrangements, fee for service arrangements are available for students through Blue Dog Training. Fee for service cost = \$1200.

Please refer to the Blue Dog Training Website for information on their refund policy. https://bluedogtraining.com.au/storage/app/media/pdf documents/policies/Student Fee Refund Policy.pdf

Cost

Certificate I and II in Construction

CPC10120 and CPC20220 Vocational Education & Training (VET)



REGISTERED TRAINING ORGANISATION: Blue Dog Training (RTO Code: 31193)

Description

The dual construction qualification provides a pathway to the primary trades in the construction industry with the exception of plumbing. The units of competency within the dual qualification cover essential work health and safety requirements, the industrial and work organisation structure, communication skills, work planning, and basic use of tools and materials and have core units of competency requirements that are required in most Certificate III qualifications. The dual qualification is built around a basic construction project unit that integrates the skills and embeds the facets of employability skills in context. The qualification is suited to vocational education and training (VET) in Schools programs or learners with no previous connection to the construction industry or relevant employment history. Typically commencing in Year 11 and delivered in the school workshops, during normal school hours as a part of the student's regular school timetable, the course is completed over a period of two (2) years. A student can only participate in a Blue Dog Training Career Ready program with the permission of their school.

Application

The learning program should develop trade-like skills but not attempt to develop trade-level skills. The qualification is suited to VET in Schools programs or learners with no previous connection to the construction industry or relevant employment history.

Delivery

The Blue Dog Training Career Ready program is delivered at the student's school as part of their timetabled classes by Blue Dog Trainings qualified trainers and assessors. Secondary school students are enrolled as a student with Blue Dog Training and their qualification or statement of attainment is issued by Blue Dog Training. Training and assessment are via Blue Dog Training's blended mode of delivery which comprises both on-line training and face to face classroom-based training at the school workshop. Blue Dog Training trainers and assessors attend the school on a structured basis throughout the school year. Blue Dog Training are responsible for all training and assessment.

Pathways from the qualification

This qualification delivers broad-based underpinning skills and knowledge in a range of the construction industry.

There are no specific job outcomes to this qualification, but the skills achieved will assist in successfully undertaking a Certificate II pre-vocational program or job outcome qualification, or will facilitate entry into an Australian Apprenticeship.

Packaging Rules

The minimum requirements for achievement of the Certificate I in Construction are completion of a minimum of eleven (11) units of competency as described below 8 Core, 3 Elective:

Unit Code	Unit Title	CPC10120	CPC20220
CPCCWHS1001#	Prepare to work safely in the construction industry	✓	
CPCCCM2005*	Use construction tools and equipment	✓	
CPCCOM1014	Conduct workplace communication	✓	
CPCCOM2001*	Read and interpret plans and specifications	✓	
CPCCCM2004*	Handle construction materials	✓	✓
CPCCCM1011	Undertake basic estimation and costing	✓	✓
CPCCOM1012	Work effectively and sustainably in the construction industry	✓	✓
CPCCOM1013	Plan and organise work	✓	✓
CPCCVE1011*	Undertake a basic construction project	✓	✓
CPCCWHS2001	Apply WHS requirements, policies and procedures in the construction industry	✓	✓
CPCCOM1015	Carry out measurements and calculations	✓	✓
CPCCCA2002*	Use carpentry tools and equipment		✓
CPCCCM2006	Apply basic levelling procedures		✓
CPCCWF2002*	Use wall and floor tiling tools and equipment		✓

Notes:

- > *Prerequisite units of competency An asterisk (*) against a unit of competency code in the list above indicates there is a prerequisite requirement that must be met. Prerequisite unit(s) of competency must be assessed before assessment of any unit of competency with an asterisk.
- ➤ Elective units are subject to change prior to the commencement of the program. This is to ensure alignment to current industry practices.
- ># Mandatory Workplace Health and Safety (WHS) training The unit CPCCWHS1001 Prepare to work safely in the construction industry is designed to meet WHSQ regulatory authority requirements for General Construction Induction Training (GCIT) and must be achieved before access to any building and construction work site. Successful completion of this unit of competency as part of this Blue Dog Training Career Ready program will result in the student being issued with a Workplace Health and Safety Queensland Construction Induction 'White Card'.

More information can be found about each of these individual qualifications at:

https://training.gov.au/Training/Details/CPC10120 https://training.gov.au/Training/Details/CPC20220

Employability Skills Summary

Employability Skill	Industry/enterprise requirements for this qualification include:
Communication	Communicates with clients, colleagues and others using effective and appropriate communication techniques, including: Clear and direct communication Active listening Verbal and non-verbal language Questioning to identify and confirm requirements Language and concepts appropriate to cultural differences Follows instructions from supervisor and other relevant others Understands, interprets and applies information as required from: Environmental and OHS requirements Codes and standards Plans and drawings Specifications Safety signs and symbols Organisational policies and procedures Designs Understands relevant definitions, terminology, symbols, abbreviations and language Records relevant information using standard workplace documentation Applies measurements and calculations using appropriate equipment, formulas and records as required Reports and records hazards and risks
Teamwork	Works as part of a team to prioritise and action tasks Provides assistance and encouragement to other team members Initiates and encourages improvements in team performance Identifies and utilises the strengths of other team members Relates to people from diverse social, cultural and ethnic backgrounds and with varying physical and mental abilities Participates in on-site meetings
Problem-solving	Examines tools and equipment prior to use for damage, missing components or other defects Identifies typical faults and problems and takes necessary remedial action Rectifies simple faults with tools and equipment
Initiative and enterprise	 Identifies opportunities to improve resource efficiency and makes suggestions as appropriate Responds to change and workplace challenges Puts ideas into action Maximises use of resources by recycling, re-using or using appropriate disposal methods
Planning and organising	 Identifies hazards and implements appropriate hazard control measures Selects and uses appropriate materials, tools and equipment Identifies requirements, applies relevant resources and sequences tasks using time management techniques
Self-management	 Completes daily work activities Identifies own roles and responsibilities Contributes to workplace responsibilities, such as current work site environmental/sustainability frameworks or management systems Manages own performance to meet workplace standards Seeks support to improve work performance Cleans up work area
Learning	 Identifies own learning needs and seeks skill development as required Is open to learning new ideas and techniques

Technology	Uses calculators
	 Uses computers and relevant software
	 Uses and operates a range of tools and equipment correctly and safely

<u>IMPORTANT</u>	This qualification is run in partnership with Blue Dog Training. Students are enrolled as a student with Blue Dog Training and this RTO issues their qualification or Statement of Attainment. A school student who complete	
	this training may qualify for CAREER READY funding under the Department of Education and Training VET in School (Career Ready) program.	

Funding and Eligibility

CPC10120 Certificate I in Construction is eligible for funding through the Department of Employment, Small Business and Training (DESBT) who provide funding for secondary school students to complete one (1) approved Career Ready qualification while at school, referred to as 'employment stream' qualifications.

This means that if a student is eligible, the course is provided to them fee-free. To be eligible to enrol in a Blue Dog Training Career Ready program, students must:

- be currently enrolled in secondary school
- permanently reside in Queensland
- be an Australian citizen, Australian permanent resident (includes humanitarian entrant), temporary resident with the necessary visa and work permits on the pathway to permanent residency, or a New Zealand citizen
- not already completing or have already completed a funded Career Ready course with another registered training organisation.

In situations where a student is not eligible for Career Ready funding, under the DESBT funding arrangements, fee for service arrangements are available for students through Blue Dog Training. Fee for service cost = \$1200.

CPC20220 Certificate II in Construction Pathways is not currently eligible for funding through the Department of Employment, Small Business and Training (DESBT). This portion of the Dual Qualification is being delivered by Blue Dog Training as a pilot program to 2024 enrolments and will **not incur a fee for service cost.**

Please refer to the Blue Dog Training Website for information on their refund policy. https://bluedogtraining.com.au/storage/app/media/pdf documents/policies/Student Fee Refund Policy.pdf

Cost

Certificate II in Hospitality



SIT20316 Vocational Education & Training (VET) Qualification

REGISTERED TRAINING ORGANISATION: Training Direct Australia (RTO Code: 32355)

Description

This qualification reflects the role of individuals who have a defined and limited range of hospitality operational skills and basic industry knowledge. They are involved in mainly routine and repetitive tasks and work under direct supervision.

This qualification provides a pathway to work in various hospitality settings, such as restaurants, hotels, motels, catering operations, clubs, pubs, cafés, and coffee shops.

Possible job titles include:

- bar attendant
- café attendant
- catering assistant
- food and beverage attendant

Packaging Rules

The minimum requirements for achievement of the Certificate II in Hospitality are completion of a minimum of twelve (12) units of competency as described below *6 Core*, 6 Elective:

Unit Code	Unit Title	Core / Elective
BSBWOR203	Work effectively with others	CORE
SITHIND002	Source and use information on the hospitality industry	CORE
SITHIND003	Use hospitality skills effectively	CORE
SITXCCS003	Interact with customers	CORE
SITXCOM002	Show social and cultural sensitivity	CORE
SITXWHS001	Participate in safe work practices	CORE
SITXFSA001	Use hygienic practices for food safety	ELECTIVE
SITHCCC002	Prepare and present simple dishes	ELECTIVE
SITHCCC003	Prepare and present sandwiches	ELECTIVE
SITHFAB002	Provide responsible service of alcohol	ELECTIVE
SITHFAB004	Prepare and serve non-alcoholic beverages	ELECTIVE
SITHFAB005	Prepare and serve espresso coffee	ELECTIVE

Pathways from the qualification

Individuals can exit these qualifications with skills for fundamental job roles in the tourism, travel and hospitality industries. They can also progress to Certificate III and higher qualifications and gain credit for common units of competency in those qualifications.

Employability Skills Summary

The five core foundation skills of listed have been embedded into the units of competency in this Training Package.

- reading,
- writing,
- oral communication,
- numeracy,
- and learning

Additionally, employment skills (the non-technical skills and knowledge necessary for effective participation in the workforce) have also been embedded. These employment skills are:

- problem-solving
- initiative and enterprise
- teamwork
- · planning and organising
- self-management
- use technology

Foundation skills have been included in the unit of competency in two ways.

- Relevant skills essential to performance are explicit in the performance criteria, written in a way that reflects both the context and the skill level.
- Those skills essential to performance of a unit of competency that are NOT explicit in the performance criteria are summarised in the foundation skills field within the unit of competency, together with a description reflecting the workplace skill.

Each unit of competency will also have specific technical skill and/or knowledge specific to the competency that will be access via informed performance, such as demonstrate.

Please note that the following unit of competency *Use hospitality skills effectively (SITHIND003)* has a mandatory requirement for students to undertake twelve (12) industry shifts (service periods) to be deemed competent. These shifts must expose students to the full range of experiences that are prescribed in the unit of competency. A part-time job in the hospitality industry that exposes students to a wide range of skills and processes may be beneficial in achieving competence in this unit.

INADODTANIT	This qualification is run in partnership with Training Direct. Students are enrolled as a student with Training Direct Australia
<u>IMPORTANT</u>	and this RTO issues their qualification or Statement of Attainment. A school student who completes this training may qualify
	for CAREER READY funding under the Department of Education and Training VET in School (Career Ready) program.

Cost

Certificate III in Hospitality (with Certificate II embedded)

SIT30616 Vocational Education & Training (VET) Qualification



REGISTERED TRAINING ORGANISATION: Training Direct Australia (RTO Code: 32355)

Description

This qualification reflects the role of individuals who have a defined and limited range of hospitality operational skills and basic industry knowledge. They are involved in mainly routine and repetitive tasks and work under direct supervision. This qualification provides a pathway to work in various hospitality settings, such as restaurants, hotels, motels, catering operations, clubs, pubs, cafés, and coffee shops.

Possible job titles include:

- café attendant
- catering assistant
- food and beverage attendant

Packaging Rules

The minimum requirements for achievement of the Certificate III in Hospitality are completion of a minimum of fifteen (15) units of competency as described below **7 Core**, 8 Electives. It also contains the Certificate II in Hospitality embedded as seen below.

Unit Code	Unit Title	Core / Elective
BSBWOR203	Work effectively with others	CORE
SITHIND002	Source and use information on the hospitality industry	CORE
SITHIND004	Work Effectively in hospitality service	CORE
SITXCCS006	Provide service to customers	CORE
SITXCOM002	Show social and cultural sensitivity	CORE
SITXHRM001	Coach others in job skills	CORE
SITXWHS001	Participate in safe work practices	CORE
SITXFSA001	Use hygienic practices for food safety	ELECTIVE
SITXFSA002	Participate in safe food handling practices	ELECTIVE
SITHCCC002	Prepare and present simple dishes	ELECTIVE
SITHCCC003	Prepare and present sandwiches	ELECTIVE
SITHFAB002	Provide responsible service of alcohol	ELECTIVE
SITHFAB004	Prepare and serve non-alcoholic beverages	ELECTIVE
SITHFAB005	Prepare and serve espresso coffee	ELECTIVE
SITHFAB007	Serve food and beverage	ELECTIVE
Unit Code	Unit Title	Core / Elective
SITXCCS003	Interact with customers	CORE
SITHIND003	Use hospitality skills effectively	CORE

Pathways from the qualification

Individuals can exit these qualifications with skills for fundamental job roles in the tourism, travel and hospitality industries. They can also progress to Certificate III and higher qualifications and gain credit for common units of competency in those qualifications.

Employability Skills Summary

The five core foundation skills of listed have been embedded into the units of competency in this Training Package.

- reading,
- · writing,
- oral communication,
- numeracy,
- and learning

Additionally, employment skills (the non-technical skills and knowledge necessary for effective participation in the workforce) have also been embedded. These employment skills are:

- problem-solving
- initiative and enterprise
- teamwork
- planning and organising
- self-management

use technology

Foundation skills have been included in the unit of competency in two ways.

- Relevant skills essential to performance are explicit in the performance criteria, written in a way that reflects both the context and the skill level.
- Those skills essential to performance of a unit of competency that are NOT explicit in the performance criteria are summarised in the foundation skills field within the unit of competency, together with a description reflecting the workplace skill.

Each unit of competency will also have specific technical skill and/or knowledge specific to the competency that will be access via informed performance, such as demonstrate.

Please note that the following unit of competency *Work effectively in hospitality service (SITHIND004)* has a mandatory requirement for students to undertake twelve (36) industry shifts (service periods) to be deemed competent. These shifts must expose students to the full range of experiences that are prescribed in the unit of competency. A part-time job in the hospitality industry that exposes students to a wide range of skills and processes may be beneficial in achieving competence in this unit.

IMPORTANT	This qualification is run in partnership with Training Direct. Students are enrolled as a student with Training Direct Australia and this RTO issues their qualification or Statement of Attainment. For all RTO details https://trainingdirect.net.au/

Cost

Certification III in Fitness

SIS 30321 Vocational Education & Training (VET) Qualification



REGISTERED TRAINING ORGANISATION: Binnacle Training (RTO Code: 31319)

Description

Binnacle's Certificate III in Fitness 'Fitness in Schools' program is offered as a senior subject where students deliver a range of fitness programs and services to clients within their school community. Graduates will be competent in a range of essential skills – such as undertaking client health assessments, planning and delivering fitness programs, and conducting group fitness sessions in indoor and outdoor fitness settings, including with older adult clients.

QCE Credits: Successful completion of the Certificate III in Fitness contributes a maximum of eight (8) credits towards a student's QCE. A maximum of eight credits from the same training package can contribute to a QCE. This program also includes the following:

- First Aid qualification and CPR certificate; plus, coaching accreditation.
- A range of career pathway options including direct pathway into Certificate IV in Fitness (Personal Trainer).

Program delivery will combine both class-based tasks and practical components in a real gym environment at the school. This involves the delivery of a range of fitness programs to clients within the school community (students, teachers, and staff). A range of teaching/learning strategies will be used to deliver the competencies. These include:

- Practical tasks
- Hands-on activities involving participants/clients
- Group work
- Practical experience within the school sporting programs and fitness facility
- Log Book of practical experience

Evidence contributing towards competency will be collected throughout the course. This process allows a student's competency to be assessed in a holistic approach that integrates a range of competencies.

<u>NOTE</u>: This program involves a mandatory 'outside subject' weekly component as follows:

- 60 minutes per week across a minimum of 5 consecutive weeks delivering fitness programs and services to an adult client, undertaken at the school gym or an alternate fitness facility sourced by the school.
- A minimum of one session (60 minutes) delivering a gentle exercise session to an older adult client (age 50+), undertaken at the school gym or an alternate fitness facility sourced by the school.

All other practical experiences have been timetabled within class time. Students will keep a Log Book of these practical experiences (approximately 40 hours).

Entry Requirements

Students must have a passion for and/or interest in pursuing a career in the fitness and sport industries. They must have good quality written and spoken communication skills and an enthusiasm / motivation to participate in physical activity sessions. Each student must obtain a (free) 'Working with Children' Student Blue Card (application to be completed as part of the enrolment process). A student's official enrolment is unable to be finalised until their Student Blue Card has been issued.

A Language, Literacy and Numeracy (LLN) Screening process is undertaken at the time of initial enrolment (or earlier) to ensure that students have the capacity to effectively engage with the content and to identify support measures as required.

Pathways from the qualification

The Certificate III in Fitness will predominantly be used by students seeking to enter the fitness industry and/or as an alternative entry into University in areas such as Exercise Physiologist, Teacher – Physical Education or Sport Scientist.

Students eligible for an Australian Tertiary Admission Rank (ATAR) may be able to use their completed Certificate III to contribute towards their ATAR.

For further information please visit www.qcaa.qld.edu.au/senior/new-snr-assessment-te/tertiary-entrance Students may also choose to continue their study by completing the Certificate IV in Fitness.

Topics of Study

ERM 1	TERM 2	TERM 3	TERM 4
 Binnacle Lounge Induction The Sport, Fitness and Recreation (SFR) Industry Apply Knowledge of Coaching practices 	 Organise and Complete Work Tasks Perform Research and Create a Group Presentation 	 Cardio and Conditioning Programs Anatomy and Physiology The SFR Industry 	 Anatomy and Physiology First Aid Course: HLTAID011
ERM 5	TERM 6	TERM 7	
 Health and Nutrition Consultations Anatomy and Physiology 	 Screening and Health Assessments Specific population Clients Older Clients 	Older Clients Specific population Clients	

Units of Competency

Unit Code	Unit Title	
HLTWHS001	Participate in workplace health and safety	
SISXEMR001	Respond to emergency situations	
SISXIND001	Work effectively in sport, fitness and recreation environments	
SISXIND002	Maintain sport, fitness and recreation industry knowledge	
HLTAID011	Provide first aid	
BSBSU211	Participate in sustainable work practices	
BSBOPS304	Deliver and monitor a service to customers	
BSBPEF301	Organise personal work priorities	
SISFFIT035	Plan group exercise sessions	
SISFFIT036	Instruct group exercise sessions	
SISFFIT032	Complete pre-exercise screening and service orientation	
SISFFIT033	Complete client fitness assessments	
SISFFIT052	Provide healthy eating information	
SISFFIT040	Develop and instruct gym-based exercise programs for individual clients	
SISFFIT047	Use anatomy and physiology knowledge to support safe and effective exercise	

<u>NOTE</u>: Elective units are subject to change prior to the commencement of the program. This is to ensure alignment to current industry practices is at its optimum.

<u>IMPORTANT</u>	This document is to be read in conjunction with Binnacle Training's <u>Program Disclosure</u> <u>Statement</u> (PDS). The PDS sets
Program	out the services and training products Binnacle Training provides <u>and</u> those services carried out by the 'Partner School'
Disclosure Statement	(i.e. the delivery of training and assessment services). To access Binnacle's PDS, visit:
(PDS)	http://www.binnacletraining.com.au/rto.php and select 'RTO Files'.

Cost

Certification IV in Fitness



SIS 40221 Vocational Education & Training (VET) Qualification

REGISTERED TRAINING ORGANISATION: Fit Education (RTO Code: 32155)

Description

On completion of Certificate III in Fitness, Certificate IV in Fitness <u>may</u> be offered as a senior subject and is a mid-level qualification where students gain specialised skills and knowledge to undertake a career in personal training, exercise instruction or their own personal training business. In addition to learning specialised skills and knowledge to instruct personal training programs, group personal training, and exercise for older clients, students may also learn the fundamentals of operating their own small personal training business.

QCE Credits: Successful completion of the Certificate IV in Fitness contributes a maximum of eight (8) credits towards a student's QCE. A maximum of eight credits from the same training package can contribute to a QCE.

Program delivery will combine both class-based tasks and practical components in a real gym environment at the school. This involves the delivery of a range of fitness programs to clients within the school community (students, teachers, and staff). A range of teaching/learning strategies will be used to deliver the competencies. These include:

- Practical tasks
- Hands-on activities involving participants/clients
- Group work
- Practical experience within the school sporting programs and fitness facility
- Log Book of practical experience

Evidence contributing towards competency will be collected throughout the course. This process allows a student's competency to be assessed in a holistic approach that integrates a range of competencies.

NOTE: This program involves a mandatory 'outside subject' weekly component as follows:

- 60 minutes per week across a minimum of 5 consecutive weeks delivering fitness programs and services to an adult client, undertaken at the school gym or an alternate fitness facility sourced by the school.
- A minimum of one session (60 minutes) delivering a gentle exercise session to an older adult client (age 50+), undertaken at the school gym or an alternate fitness facility sourced by the school.

All other practical experiences have been timetabled within class time. Students will keep a Log Book of these practical experiences (approximately 40 hours).

Entry Requirements

Students must have a passion for and/or interest in pursuing a career in the fitness and sport industries. They must have good quality written and spoken communication skills and an enthusiasm / motivation to participate in physical activity sessions. Students must have successfully completed the Certificate III in Fitness to be eligible for this course.

Pathways from the qualification

The Certificate IV in Fitness will predominantly be used by students seeking to enter the fitness industry and/or as an alternative entry into University in areas such as Exercise Physiologist, Teacher – Physical Education or Sport Scientist.

Students eligible for an Australian Tertiary Admission Rank (ATAR) may be able to use their completed Certificate IV to contribute towards their ATAR.

For further information please visit www.qcaa.qld.edu.au/senior/new-snr-assessment-te/tertiary-entrance Students may also choose to continue their study by completing the Certificate IV in Fitness.

Units of Competency

Unit Code	Unit Title	Core / Elective
HLTAID011	Provide First Aid	Core
HLTWHS001	Participate in workplace health and safety	Core
SISFFIT032	Complete pre-exercise screening and service orientation	Core
SISFFIT033	Complete client fitness assessments.	Core
SISFFIT035	Plan group exercise sessions.	Core
SISFFIT036	Instruct group exercise sessions	Core
SISFFIT040	Develop and instruct gym-based exercise programs for individual clients	Core
SISFFIT047	Use anatomy and physiology knowledge to support safe and effective exercise.	Core
SISFFIT052	Provide healthy eating information.	Elective

<u>NOTE</u>: Elective units are subject to change prior to the commencement of the program. This is to ensure alignment to current industry practices is at its optimum.

Cost

There are costs associated with this course, additional to those which are included in the Student Resource Scheme. At this stage, fees for this course are still being determined.

Certificate IV in Crime and Justice

10283NAT Vocational Education & Training (VET) Qualification



REGISTERED TRAINING ORGANISATION: Unity College (RTO Code: 32123)

Description

Certificate IV in Crime and Justice is an accredited course. The Certificate IV in Crime and Justice is designed by justice professionals for people who would like to achieve employment in the criminal justice system and wish to develop a deeper understanding of the justice system. It can contribute up to 8 QCE credits towards the Queensland Certificate of Education.

Aims: The Certificate IV in Crime and Justice course is designed to:

- provide students with a broad understanding of the justice system
- develop the personal skills and knowledge which underpin employment in the justice system.

Assessment

Evidence contributing towards competency will be collected throughout the program. This process allows a student's competency to be assessed in a holistic approach that integrates a range of competencies. Evidence is gathered through the following; Written projects, Online quizzes, Observation of skills, Oral and written questions.

Delivery

Content is delivered in a classroom environment through Legal Studies/Certificate IV Crime and Justice classes or via an online option (based on numbers). Course content provided by the trainer and assessor. This can be in the format of online reading and activities, whole day workshops, 3 x compulsory after school workshops with industry professionals

Technology required: access to the internet

Pathways from the qualification

The Certificate IV in Crime and Justice is recommended for students looking to gain employment or further study opportunities in justice and law related fields such as the police service, justice related occupations, corrective services, courts, legal offices, customs service, security industry and private investigations.

Learning and Assessment

Academic - There are no formal entry requirements for this course. It is recommended that students have a pass in Year 10 English to demonstrate sufficient spoken and written comprehension to successfully complete all study and assessment requirements.

Attitude – students need to demonstrate independent learning skills

Evidence contributing towards competency will be collected throughout the program. This process allows a student's competency to be assessed in a holistic approach that integrates a range of competencies.

Units of Competencies

To achieve this qualification, students must achieve competency in 10 units (6 core and 4 elective).

CODE	TITLE	
NAT10971001	Provide information and referral advice on justice-related issues	
NAT10971002	Prepare documentation for court proceedings	
NAT10971003	Analyse social justice issues	
BSBXCM401	Analyse communication strategies in the workplace	
PSPREG033	Apply Regulatory Powers	
BSBLEG421	Apply understanding of the Australian Legal System	
BSBPEF402	Develop personal work priorities	
BSBLEG523	Apply legal principles in tort law matters	
PSPREG010	Prepare a brief of evidence	
BSBLDR414	Lead team effectiveness	

Cost

There are costs associated with this course, additional to those which are included in the Student Resource Scheme. The cost of the course in an upfront fee of \$750 for the two-year course, payable directly to Unity College (current at 17 April 2024).

Certificate III in Business

BSB 30120 Vocational Education & Training (VET) Qualification



REGISTERED TRAINING ORGANISATION: Binnacle Training (RTO Code: 31319)

Description

Binnacle's Certificate III in Business (BSB30120) provides students with the knowledge and skills to explore business careers in a variety of fields such as a marketing, customer services, accounting and financial advising. You will be trained in developing teams and individuals, establishing networks, customer services strategies and innovation in the business world. You will walk away from this course with the know-how to really make your mark in a business setting. This is a course aimed to be completed in a two-year time period (Year 11 & 12). The course consists of 6 core units and 7 elective units. Students will gain 8 QCE credits on completion of a full certificate.

Assessment

All assessment tasks are completed online and allow for commencement at any time. Each term, a specific number of assessment tasks are due for completion. The teacher will regularly review completion of assessments. If gaps are identified, students will be required to finalise their assessment in your own time or during exam block, before the next school term commences.

Delivery

The teachers/trainers at SSC will deliver the content and must be experienced with the knowledge and skills to successfully facilitate and motivate skill development in the learners. Trainers and assessors must meet the NVR/AQTF trainer and assessor requirements for training and assessment, vocational competency and professional development.

A Language, Literacy and Numeracy (LLN) Screening process is undertaken at the time of initial enrolment (or earlier) to ensure that students have the capacity to effectively engage with the content and to identify support measures as required.

Pathways from the qualification

This course provides students with intermediate level skills and competencies for work in a range of business-related roles where students are capable of working unsupervised in routine processes. Occupations may include an Entrepreneur, Administrator, Team Leader and Project Manager. The Certificate III in Business qualification can contribute toward an ATAR (Australian Tertiary Admissions Rank) and progress into a tertiary qualification. For further information please visit www.qcaa.qld.edu.au/senior/new-snr-assessment-te/tertiary-entrance

Topics of Study / Learning Experiences

TERM 1	TERM 2	TERM 3	TERM 4
Introduction to the Business Services Industry Introduction to Entrepreneurship and Business Introduction to Personal Finances Introduction to Tourism Projects: Research Business Topics	Research Topics and Create a Group Presentation Projects: Group Presentation	Workplace Health and Safety Sustainable Work Practices Projects: WHS Processes at the 'Go! Regional' Travel Expo	Develop and Apply Knowledge of Personal Finances Projects: Personal Budget for the Future
TERM 5	TERM 6	TERM 7	TERM 8
 Inclusive Work Practices Engage in Workplace Communication Projects: Inclusivity and Communication in the Workplace 	 Work in a Team Critical Thinking Skills Projects: Critical Thinking at Go! Travel 	 Designing and Producing Business Documents Producing Simple Documents Projects: Binnacle Boss – Business Proposal. 	

Learning and Assessment

Learning experiences will be achieved by students working alongside an experienced Business Teacher (Program Coordinator) – undertake and deliver services within their school community. This includes participation in Major Project: Design, Plan and Deliver a Product/Service (Binnacle Boss) where students design and plan for a new product or service.

A range of teaching/learning strategies will be used to deliver the competencies. These include:

- Practical tasks / experience
- Hands-on activities involving customer service
- Group projects
- e-Learning projects

Evidence contributing towards competency will be collected throughout the program. This process allows a student's competency to be assessed in a holistic approach that integrates a range of competencies.

<u>NOTE</u>: From time to time, project delivery may require a mandatory 'outside subject' component (e.g. before or after school).

Units of Competencies

To achieve this qualification, students must achieve competency in the 6 core unit and 7 elective units of competency.

CODE	TITLE
BSBPEF201	Support personal wellbeing in the workplace
BSBPEF301	Organise personal work priorities
FNSFLT311	Develop and apply knowledge of personal finances
BSBWHS311	Assist with maintaining workplace safety
BSBSUS211	Participate in sustainable work practices
BSBXCM301	Engages in workplace communication
BSBTWK301	Use inclusive work practices
BSBXTW301	Work in a team
BSBCRT301	Apply critical thinking skills in a team environment
BSBTEC301	Design and produce business documents
BSBWRT311	Write simple documents
BSBTEC201	Use business software applications
BSBTEC203	Research using the internet

<u>NOTE</u>: Elective units are subject to change prior to the commencement of the program. This is to ensure alignment to current industry practices is at its optimum.

IMPORTANT	This document is to be read in conjunction with Binnacle Training's Program Disclosure Statement (PDS). The PDS
Program Disclosure	sets out the services and training products Binnacle Training provides <u>and</u> those services carried out by the 'Partner
Statement (PDS)	School' (i.e. the delivery of training and assessment services). To access Binnacle's PDS, visit:
	http://www.binnacletraining.com.au/rto.php and select 'RTO Files'.

Cost

Full Tuition fee: \$265.00 per person (Correct as of April 2024)

Diploma of Business

BSB50120 Vocational Education & Training (VET) Qualification

REGISTERED TRAINING ORGANISATION: Get Set Education (RTO Code: 45252)



Description

The Diploma of Business is a qualification that will provide students with the skills and experiences to become a Business Professional. It is designed to equip students with the practical and theoretical skills necessary to broaden their employment perspectives. Students will attain skills in leadership, marketing, social media, customer service, management, sustainability, finance and administration – incorporating the delivery of a range of projects and services within their school community.

The qualification will be suited to students seeking to enter the Business Services industries and/or as a bridging course to a tertiary pathway. Students who achieve success in this course are those who possess a high level of self-motivation and determination to complete tasks and achieve results. Students should possess a positive attitude towards enhancing future career and study options and a desire to develop their practical business knowledge and skills.

Cost

Full Tuition fee: \$899.00 (Correct as of April 2024)

The full fee includes a non-refundable \$49.00 enrolment fee which is collected upon submitting the online enrolment form. Parent/guardians can then select to pay the remaining \$850.00 upfront or via a monthly payment plan.

Payment Plan: If the monthly payment plan option is selected, parent/guardians will be emailed a link to Debit Success to set-up a fixed 12-monthly direct debit. Please note, that the payment plan incurs a one-off administration fee of \$12.00 and a transaction fee of 4.4% (including GST), or \$74.10 per month for 12 months + \$12.00 administration fee = \$901.20.

Assessment

Students will have both theoretical and practical assessments throughout the course. Students are assessed through: Practical tasks/observations, written reports, group projects, eLearning projects, learner portfolio

Delivery

This qualification is offered through a partnership with an external provider and the School. Training is delivered in a blended model of face-to-face training and online modules and assessment.

Technology required: access to the internet

Vocational Education and Training (VET) students have a significant component of related online theory work to complete. VET students should have a device that meets the requirements of the School's Bring Your Own Device (BYOD) policy.

Pathways from the qualification

Upon successful completing of the BSB50120 Diploma of Business, student career options could be: Business Manager, Business Development Manager, Administrator, Executive Officer, Program Consultant, Program Coordinator, Business Owner

Learning and Assessment

- Academic It is recommended that students have achieved a sound level (C) of achievement in Year 10 English and
 an average effort grade of a B across all of their subjects.
- Students will be required to undertake an LLN test to determine suitability and any support needs.
- Attitude students need to demonstrate independent learning skills.

Evidence contributing towards competency will be collected throughout the program. This process allows a student's competency to be assessed in a holistic approach that integrates a range of competencies.

Units of Competencies

To achieve this qualification, students must achieve competency in 12 units.

CODE	TITLE
BSBMKG541	Identify and evaluate marketing opportunities
BSBOPS601	Develop and implement business plans
SIRXMGT005	Lead the development of business opportunities
BSBSUS511	Develop workplace policies and procedures for sustainability
BSBOPS504	Manage business risk
BSBFIN501	Manage budgets and financial plans.
BSBOPS505	Manage organisational customer service
BSBOPS501	Manage business resources
BSBCRT511	Develop critical thinking in others
BSBXCM501	Lead communication in the workplace
BSBMKG546	Develop social media engagement plans
SIRXMKT006	Develop a social media strategy

Cost

Certificate III in Information Technology

ICT30120 Vocational Education & Training (VET) Qualification



REGISTERED TRAINING ORGANISATION: IVET (RTO Code: 40548)

Description

The ICT training package supports learners who are looking forward to a bright future in the IT industry. The Certificate III in Information Technology is suitable for serious IT enthusiasts. It provides a broad set of foundation skills as described under the Certificate II but offers further breadth through units such as introductory-level programming, IP ethics and privacy of information, diagnostic testing and client service.

Successful completion of all 12 units of competency (including 6 core and 6 elective units) will lead to the awarding of Certificate III in Information Technology. This certificate is recognised by TAFE and other private training colleges and can be used to gain recognition towards further training courses.

Delivery

Program delivery will be class-based tasks which include both theory and practical activities. Online learning will be incorporated and students will receive a workbook for the units of competency listed below. Students may work at differing paces

Packaging Rules

The minimum requirements for achievement of the Certificate II in Applied Digital Technologies are the completion of a minimum of twelve (12) units of competency as suggested below including 6 Core units and 6 Elective units:

PLEASE NOTE: There is some flexibility in the elective units studied.

	Unit Title	Core / Elective
Unit Code		
BSBXTW301	Work in a team	Core
ICTICT213	Use computer operating systems and hardware	Elective
ICTICT214	Operate application software packages	Elective
ICTWEB304	Build simple web pages	Elective
ICTICT215	Operate digital media technology packages	Elective
BSBCRT301	Develop and extend critical and creative thinking skills	Core
ICTWEB306	Develop web presence using social media	Elective
BSBXCS301	Protect own personal online profile from cyber security threats	Elective
ICTSAS305	Provide ICT advice to clients	Core
BSBXCS303	Securely manage personally identifiable information and workplace information	Core
ICTPRG302	Apply introductory programming techniques	Core
ICTICT313	Identify IP, ethics and privacy policies in ICT environments	Core

Pathways from the qualification

This qualification provides a pathway for students seeking to enter the IT industry and to work in a variety of industries setting. Students can also progress to Certificate IV and higher qualifications in areas such as Information Technology, web-based technologies, networking, coding, digital and interactive games, database design and development, and cyber security.

Required Course Materials

BYO device is essential. Students will need to access the IVET online portal.

All course information provided in this document is current at the time of print, however, is subject to change based on Training Package updates and alignment of elective units to school based on school needs.

<u>IMPORTANT</u>	This qualification is run in partnership with IVET Institute Pty Ltd. Students are enrolled as a student with IVET and this RTO issues their qualification or Statement of Attainment.
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Cost